& DETAILED SYLLABUS (R23 Regulation)

For
Bachelor of Technology
I & II B.Tech (CSE)
(Applicable for Batches Admitted from 2023-2024)

Department of COMPUTER SCIENCE & ENGINEERING (Applicable for Batches Admitted from 2023-2024)



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING
JNTU-GV, COLLEGE OF ENGINEERING, VIZIANAGARAM (A)
JAWAHARLALNEHRUTECHNOLOGICALUNIVERSITY-GURAJADA VIZIANAGARAM
VIZIANAGARAM -535003, ANDHRA PRADESH, INDIA

B.Tech-COURSESTRUCTURE-R23

 $(Applicable\ from\ the\ academic\ year\ 2023-24\ onwards)$

	I-B.Tech I-Semester							
S.No	Category	Course Code	Course Name	L	Т	P	Credits	
1.	BS	R23BS01	Linear Algebra & Calculus	3	0	0	3	
2.	BS	R23BS03	Engineering Physics	3	0	0	3	
3.	HS	R23HS01	Communicative English	2	0	0	2	
4.	ES	R23ES01	Basic Civil & Mechanical Engineering	3	0	0	3	
5.	ES	R23ES07	Introduction to Programming	3	0	0	3	
6.	HS	R23HS01	Communicative English Lab	0	0	2	1	
7.	BS	R23BS03	Engineering Physics Lab	0	0	2	1	
8.	BS	R23ES02	Engineering Workshop	0	0	3	1.5	
9.	ES	R23ES06	IT Workshop	0	0	2	1	
10.	ES	R23ES07	Computer Programming Lab	0	0	3	1.5	
11.	Audit	R23MC01	Health and Wellness, Yoga and Sports	0	0	1	0.5	
			Total				20.5	

	I-B.Tech II-Semester							
S.No	Category	Course Code	Course Name	L	T	P	Credits	
1.	BS	R23BS02	Differential Equations and Vector calculus	3	0	0	3	
2.	BS	R23BS05	Chemistry	3	0	0	3	
3.	ES	R23ES03	Engineering Graphics	1	0	4	3	
4.	ES	R23ES04	Basic Electrical & Electronics Engineering	3	0	0	3	
5.	PC	R23PC04	Data Structures	3	0	0	3	
6.	BS	R23BS05	Chemistry Lab	0	0	2	1	
7.	ES	R23ES05	Electrical & Electronics Engineering workshop	0	0	3	1.5	
8.	PC	R23PC04	Data Structures Lab	0	0	3	1.5	
9.	Audit	R23MC02	NSS/NCC/Scouts &Guides/Community Service	0	0	1	0.5	
			Total				19.5	

		II-B.Tech I-Semester				
S.No	Category	Course Name	L	Т	P	Credits
1.	BS	Mathematical Foundations of Computer Science	3	0	0	3
2.	HSMC	Universal Human Values- Understanding Harmony & Human Ethical Conduct	2	1	0	3
3.	ES	Digital Logic & Computer Organization	3	0	0	3
4.	PC	Advanced Data Structures	3	0	0	3
5.	PC	Database Management Systems	3	0	0	3
6.	PC	Advanced Data Structures Lab	0	0	3	1.5
7.	PC	Database Management Systems Lab	0	0	3	1.5
8.	Skill Enhancement Course	Python Programming		1	2	2
9.	Audit Course	Environmental Science	2	0	0	-
		Total	16	2	8	20

S.No	Category	Course Name	L	T	P	Credits
1.	Management Elective-I	Managerial Economics and Financial Analysis	2	0	0	2
2.	BS	Probability & Statistics	3	0	0	3
3.	PC	Operating Systems	3	0	0	3
4.	PC	Object Oriented Programming Through JAVA	3	0	0	3
5.	PC	Formal Languages and Automata Theory	3	0	0	3
6.	PC	Operating Systems Lab	0	0	3	1.5
7.	PC	Object Oriented Programming Through JAVA Lab	0	0	3	1.5
8.	Skill Enhancement Course	Full Stack Development-I	0	1	2	2
9.	BS & H	Design Thinking & Innovations	1	0	2	2
		Total	15	1	10	21

L	T	P	C
3	0	0	3

LINEAR ALGEBRA & CALCULUS

(Common to All Branches of Engineering)

Course Objectives:

To equip the students with standard concepts and tools of mathematics to handle various real-world problems and their applications.

Course Outcomes:

At the end of the course, the student will be able to:

- develop matrix algebra techniques that is needed by engineers for practical applications.
- to find the eigen values and eigen vectors and solve the problems by using linear transformation
- learn important tools of calculus in higher dimensions.
- familiarize with functions of several variables which is useful in optimization.
- familiarize with double and triple integrals of functions of several variables in two and three dimensions.

UNIT - I: Matrices

Rank of a matrix by echelon form, normal form. Cauchy –Binet formulae (without proof). Inverse of Non-singular matrices by Gauss-Jordan method

System of linear equations: Solving system of Homogeneous and Non-Homogeneous equations by Gauss elimination method, Gauss Seidel Iteration Method.

UNIT- II: Linear Transformation and Orthogonal Transformation:

Eigen values, Eigen vectors and their properties (without Proof), Diagonalization of a matrix, Cayley-Hamilton Theorem (without proof), finding inverse and power of a matrix by Cayley-Hamilton Theorem, Quadratic forms and Nature of the Quadratic Forms, Reduction of Quadratic form to canonical forms by Orthogonal Transformation

UNIT-III: Calculus

Mean Value Theorems: Rolle's Theorem, Lagrange's mean value theorem with their geometrical interpretation, Cauchy's mean value theorem, Taylor's and Maclaurin theorems with remainders (without proof), Problems and applications on the above theorems.

UNIT- IV: Partial differentiation and Applications (Multi variable calculus)

Partial derivatives, total derivatives, chain rule, change of variables, Taylor's and Maclaurin's series expansion of functions of two variables. Jacobians, maxima and minima of functions of two variables, method of Lagrange multipliers.

UNIT – V : Multiple Integrals (Multi variable Calculus)

Duble integrals - change of variables (Cartesian and Polar coordinates), Change of order of integration, cylindrical and spherical coordinates. Finding areas (by double integrals) and volumes (by double integrals and triple integrals).

Text books:

- 1. B.S.Grewal, Higher Engineering Mathematics, 44/e, Khanna Publishers, 2017.
- 2. Erwin Kreyszig, Advanced Engineering Mathematics, 10/e,John Wiley & Sons, 2018.

4

- 1. R.K.Jain and S.R.K.Iyengar, Advanced Engineering Mathematics, 5/e, Alpha Science International Ltd.,2021 (9th reprint).
- 2. George B. Thomas, Maurice D. Weir and Joel Hass, Thomas Calculus, 14/e, Pearson Publishers, 2018.
- 3. Glyn James, Advanced Modern Engineering Mathematics, 5/e, Pearson publishers, 2018.
- 4. Michael Greenberg, Advanced Engineering Mathematics, 9thedition, Pearson edn
- 5. H. K Das, Er. Rajnish Verma, Higher Engineering Mathematics, S. Chand, 2021

L	T	P	C
3	0	0	3

ENGINEERING PHYSICS

(Common for all branches of Engineering)

Course Objectives:

To bridge the gap between the Physics in school at 10+2 level and UG level engineering courses by identifying the importance of the optical phenomenon like interference, diffraction etc, enlightening the periodic arrangement of atoms in crystalline solids and concepts of quantum mechanics, introduce novel concepts of dielectric and magnetic materials, physics of semiconductors.

Course Outcomes:

CO1: Analyze the intensity variation of light due to polarization, interference and diffraction.

CO2: Familiarize with the basics of crystals and their structures.

CO3: Explain fundamentals of quantum mechanics and apply it to one dimensional motion of particles.

CO4: Summarize various types of polarization of dielectrics and classify the magnetic materials.

CO5: Explain the basic concepts of Quantum Mechanics and the band theory of solids.

CO6: Identify the type of semiconductor using Hall effect.

UNIT I Wave Optics

Interference: Introduction - Principle of superposition - Interference of light - Interference in thin films (Reflection Geometry) & applications - Colours in thin films- Newton's Rings, Determination of wavelength and refractive index.

Diffraction: Introduction - Fresnel and Fraunhofer diffractions - Fraunhofer diffraction due to single slit, double slit & N-slits (Qualitative) – Diffraction Grating - Dispersive power and resolving power of Grating (Qualitative). Polarization: Introduction -Types of polarization - Polarization by reflection, refraction and Double refraction - Nicol's Prism -Half wave and Quarter wave plates.

UNIT II Crystallography and X-ray diffraction

Crystallography: Space lattice, Basis, Unit Cell and lattice parameters – Bravais Lattices – crystal systems (3D) – coordination number - packing fraction of SC, BCC & FCC - Miller indices – separation between successive (hkl) planes.

 $X\mbox{-ray diffraction: } Bragg's \mbox{-law - } X\mbox{-ray Diffractometer} - crystal structure determination by Laue's and powder methods$

UNIT III Dielectric and Magnetic Materials

Dielectric Materials: Introduction - Dielectric polarization - Dielectric polarizability, Susceptibility, Dielectric constant and Displacement Vector - Relation between the electric vectors - Types of polarizations- Electronic (Quantitative), Ionic (Quantitative) and Orientation

polarizations (Qualitative) - Lorentz internal field - Clausius- Mossotti equation - complex dielectric constant - Frequency dependence of polarization - dielectric loss

Magnetic Materials: Introduction - Magnetic dipole moment - Magnetization-Magnetic susceptibility and permeability - Atomic origin of magnetism - Classification of magnetic materials: Dia, para, Ferro, anti-ferro & Ferri magnetic materials - Domain concept for Ferromagnetism & Domain walls (Qualitative) - Hysteresis - soft and hard magnetic materials.

UNIT IV Quantum Mechanics and Free electron Theory

Quantum Mechanics: Dual nature of matter – Heisenberg's Uncertainty Principle – Significance and properties of wave function – Schrodinger's time independent and dependent wave equations—Particle in a one-dimensional infinite potential well.

Free Electron Theory: Classical free electron theory (Qualitative with discussion of merits and demerits) – Quantum free electron theory – electrical conductivity based on quantum free electron theory - Fermi-Dirac distribution - Density of states - Fermi energy

UNIT V Semiconductors

Semiconductors: Formation of energy bands – classification of crystalline solids - Intrinsic semiconductors: Density of charge carriers – Electrical conductivity – Fermi level – Extrinsic semiconductors: density of charge carriers – dependence of Fermi energy on carrier concentration and temperature - Drift and diffusion currents – Einstein's equation – Hall effect and its applications.

Textbooks:

- 1. A Text book of Engineering Physics, M. N. Avadhanulu, P.G.Kshirsagar & TVS Arun Murthy, S. Chand Publications, 11th Edition 2019.
- 2. Engineering Physics D.K.Bhattacharya and Poonam Tandon, Oxford press (2015)

Reference Books:

- 1. Engineering Physics B.K. Pandey and S. Chaturvedi, Cengage Learning 2021.
- 2. Engineering Physics Shatendra Sharma, Jyotsna Sharma, Pearson Education, 2018.
- 3. Engineering Physics" Sanjay D. Jain, D. Sahasrabudhe and Girish, University Press. 2010
- 4. Engineering Physics M.R. Srinivasan, New Age international publishers (2009).

Web Resources: https://www.loc.gov/rr/scitech/selected-internet/physics.html

L	T	P	C
2	0	0	2

COMMUNICATIVE ENGLISH

(Common to All Branches of Engineering)

Course Objectives:

The main objective of introducing this course, *Communicative English*, is to facilitate using Listening, Reading, Speaking and Writing skills effectively by the students. It should result in their better comprehending abilities, oral presentations, reporting useful information and with enhanced knowledge of grammatical structures and vocabulary. This course helps the students in using speaking and writing (productive) skills more efficiently and to make them industry-ready

Course Outcomes

- By the end of the course the students will have Learned how to understand the context, topic, and specific information from social or transactional dialogues.
- Remedially learn applying grammatical structures to formulate sentence sand use appropriate words and correct word forms.
- Using discourse markers to speak clearly on a specific topic in formal as well as informal discussions.(not required)
- Improved communicative competence in formal and informal contexts and for social and academic purposes.
- Critically comprehending and appreciating eading /listening texts and to write summaries based on global comprehension of these texts.
- Writing coherent paragraphs essays, letters/e-mails and resume.

Instructions:

- 1. The reading texts can be given as podcasts to the students so that their listening skills can be enhanced
- 2. While listening and reading to the text can be given as homework, the class work for the students can be to discuss and critically evaluate the texts based on the context, purpose or writing the text and understanding it from the author's as well as reader's point of view.
- 3. Reading as habit for both academic and non-academic (pleasure) purposes has to be inculcated in the students. So training has to be given in intensive and extensive reading strategies.
- 4. Writing for both academic (assignments, examinations, reports, e-mails/letters etc)
- 5. The writing tasks given in the class are to be self and peer evaluated by the students before they are finally graded by the faculty.
- Note: Please note that the texts given here are just contexts for teaching various language skills and sub skills. The students' ability to use language cannot be confined to comprehending or using the language related to the given texts (textbooks). The given texts can be used only for practice.
- 6. All the activities to develop language skills have to be integrated and interconnected, within each unit and across the units.

7. Use as many supplementary materials as possible in various modes (Audio, visual and printed versions) in the classroom so that the students get multimode input and will how to use language skills in the absence of the teacher.

UNIT I

Lesson: HUMAN VALUES: A Power of a Plate of Rice by Ifeoma Okoye (Short story)

Listening: Identifying the topic, the context and specific pieces of information by listening

to short audio texts and answering a series of questions.

Speaking: Asking and answering general questions on familiar topics such as home, family,

work, studies and interests; introducing oneself and others.

Reading: Skimming to get the main idea of a text; scanning to look for specific pieces of

information.

Writing: Mechanics of Writing-Capitalization, Spellings, Punctuation-Parts of Sentences.(

That has to be part of the bridge course- 2 weeks before the actual academic

programme starts)

Grammar: Parts of Speech, Basic Sentence Structures-forming questions **Vocabulary:** Synonyms, Antonyms, Affixes (Prefixes/Suffixes), Root words.

UNITII

Lesson: NATURE: Night of the Scorpion by Nissim Ezekiel (Indian and contemporary)

Listening: Answering a series of questions about main ideas and supporting ideas after

listening to audio texts.

Speaking: Discussion in pairs/small groups on specific topics followed by short structure

talks.

Reading: Identifying sequence of ideas; recognizing verbal techniques that help to link the

ideasin a paragraph together.

Writing: Structure of a paragraph - Paragraph writing (specific topics)

Grammar: Cohesive devices -linkers, use of articles and zeroarticle prepositions.

Vocabulary: Homonyms, Homophones, Homographs.

UNITIII

Lesson: BIOGRAPHY: Steve Jobs

Listening: Listening for global comprehension and summarizing what is listened to.

Speaking: Discussing specific topics in pairs or small groups and reporting what is

discussed

Reading: Readingatextin detail by making basic inferences-recognizing and interpreting

specific context clues; strategies touse text clues for comprehension.

Writing: Summarizing, Note-making, paraphrasing

Grammar: Verbs - tenses; subject-verb agreement; Compound words, Collocations

Vocabulary: Compound words, Collocations

UNIT IV

Lesson: INSPIRATION: The Toys of Peace by Saki

Listening: Making predictions while listening to conversations/ transactional dialogues

without video; listening with video.

Speaking: Role plays for practice of conversational English in academic contexts (formal

and informal) - asking for and giving information/directions.

Reading: Studying the use of graphical ements in texts to convey information, reveal

trends/patterns/relationships, communicate processes or display complicated

data.

Writing: Letter Writing: Official Letters, Resumes

Grammar: Reporting verbs, Direct & Indirect speech, Active & Passive Voice

Vocabulary: Words often confused, Jargons

UNIT V

Lesson: MOTIVATION: The Power of Intrapersonal Communication (An Essay)

Listening: Identifying key terms, understanding concepts and answering a series of relevant

questions that test comprehension.

Speaking: Formal oral presentations on topics from academic contexts

Reading: Reading comprehension.

Writing: Writings structured essays on specific topics.

Grammar: Editing short texts -identifying and correcting common errors in grammar and

usage (articles, prepositions, tenses, subject-verb agreement)

Vocabulary: Technical Jargons

Textbooks:

- 1. Pathfinder: Communicative English for Undergraduate Students, 1stEdition,OrientBlackSwan, 2023 (Units 1,2 & 3)
- 2. Empowering English by Cengage Publications, 2023 (Units 4 & 5)

Suggestion: Instead of giving the syllabus in the form of textbooks it would be better to procure the soft copies of individual texts (stories or poems or biographies and non-fiction texts) by the university and make them available on the university website for registered students to access and download

Reference Books:

- 1. Dubey, Sham Ji & Co. English for Engineers, Vikas Publishers, 2020
- 2. Bailey, Stephen. Academic writing: A Handbook for International Students. Routledge, 2014.
- 3. Murphy, Raymond. English Grammar in Use, Fourth Edition, Cambridge University Press, 2019.
- 4. Lewis, Norman. Word Power Made Easy- The Complete Handbook for Building a Superior Vocabulary. Anchor, 2014.

Web Resources:

GRAMMAR:

- 1. www.bbc.co.uk/learningenglish
- 2. https://dictionary.cambridge.org/grammar/british-grammar/

- 3. www.eslpod.com/index.html
- 4. https://www.learngrammar.net/
- 5. https://english4today.com/english-grammar-online-with-quizzes/
- 6. https://www.talkenglish.com/grammar/grammar.aspx

VOCABULARY

- 1. https://www.youtube.com/c/DailyVideoVocabulary/videos
- 2. https://www.youtube.com/channel/UC4cmBAit8i_NJZE8qK8sfpA

L	T	P	C
3	0	0	3

BASIC CIVIL & MECHANICAL ENGINEERING

(Common to All branches of Engineering)

Course Objectives:

- Get familiarized with the scope and importance of Civil Engineering sub-divisions.
- Introduce the preliminary concepts of surveying.
- Acquire preliminary knowledge on Transportation and its importance in nation's economy.
- Get familiarized with the importance of quality, conveyance and storage of water.
- Introduction to basic civil engineering materials and construction techniques.

Course Outcomes: On completion of the course, the student should be able to:

- CO1: Understand various sub-divisions of Civil Engineering and to appreciate their role in ensuring better society.
- CO2: Know the concepts of surveying and to understand the measurement of distances, angles and levels through surveying.
- CO3: Realize the importance of Transportation in nation's economy and the engineering measures related to Transportation.
- CO4: Understand the importance of Water Storage and Conveyance Structures so that the social responsibilities of water conservation will be appreciated.
- CO5: Understand the basic characteristics of Civil Engineering Materials and attain knowledge on prefabricated technology.

UNIT I

Basics of Civil Engineering: Role of Civil Engineers in Society- Various Disciplines of Civil Engineering- Structural Engineering- Geo-technical Engineering- Transportation Engineering - Hydraulics and Water Resources Engineering - Environmental Engineering-Scope of each discipline - Building Construction and Planning- Construction Materials-Cement - Aggregate - Bricks- Cement concrete- Steel. Introduction to Prefabricated construction Techniques.

UNIT II

Surveying: Objectives of Surveying- Horizontal Measurements- Angular Measurements- Introduction to Bearings Levelling instruments used for levelling -Simple problems on levelling and bearings-Contour mapping.

UNIT III

Transportation Engineering Importance of Transportation in Nation's economic development- Types of Highway Pavements- Flexible Pavements and Rigid Pavements - Simple Differences. Basics of Harbour, Tunnel, Airport, and Railway Engineering.

Water Resources and Environmental Engineering: Introduction, Sources of water- Quality of water- Specifications- Introduction to Hydrology–Rainwater Harvesting-Water Storage and Conveyance Structures (Simple introduction to Dams and Reservoirs).

Textbooks:

- 1. Basic Civil Engineering, M.S.Palanisamy, , Tata Mcgraw Hill publications (India) Pvt. Ltd. Fourth Edition.
- 2. Introduction to Civil Engineering, S.S. Bhavikatti, New Age International Publishers. 2022. First Edition.
- 3. Basic Civil Engineering, Satheesh Gopi, Pearson Publications, 2009, First Edition.

Reference Books:

- 1. Surveying, Vol- I and Vol-II, S.K. Duggal, Tata McGraw Hill Publishers 2019. Fifth Edition.
- 2. Hydrology and Water Resources Engineering, Santosh Kumar Garg, Khanna Publishers, Delhi. 2016
- 3. Irrigation Engineering and Hydraulic Structures Santosh Kumar Garg, Khanna Publishers, Delhi 2023. 38th Edition.
- 4. Highway Engineering, S.K.Khanna, C.E.G. Justo and Veeraraghavan, Nemchand and Brothers Publications 2019. 10th Edition.
- 5. Indian Standard DRINKING WATER SPECIFICATION IS 10500-2012.

PART B: BASIC MECHANICAL ENGINEERING

Course Objectives: The students after completing the course are expected to

- Get familiarized with the scope and importance of Mechanical Engineering in different sectors and industries.
- Explain different engineering materials and different manufacturing processes.
- Provide an overview of different thermal and mechanical transmission systems and introduce basics of robotics and its applications.

Course Outcomes: On completion of the course, the student should be able to

CO1: Understand the different manufacturing processes.

CO2: Explain the basics of thermal engineering and its applications.

CO3: Describe the working of different mechanical power transmission systems and power plants.

CO4: Describe the basics of robotics and its applications.

UNIT I

Introduction to Mechanical Engineering: Role of Mechanical Engineering in Industries and Society- Technologies in different sectors such as Energy, Manufacturing, Automotive, Aerospace, and Marine sectors.

Engineering Materials - Metals-Ferrous and Non-ferrous, Ceramics, Composites, Smart materials.

UNIT II

Manufacturing Processes: Principles of Casting, Forming, joining processes, Machining, Introduction to CNC machines, 3D printing, and Smart manufacturing.

Thermal Engineering – working principle of Boilers, Otto cycle, Diesel cycle, Refrigeration and air-conditioning cycles, IC engines, 2-Stroke and 4-Stroke engines, SI/CI Engines, Components of Electric and Hybrid Vehicles.

UNIT III

Power plants – working principle of Steam, Diesel, Hydro, Nuclear power plants. **Mechanical Power Transmission -** Belt Drives, Chain, Rope drives, Gear Drives and their applications.

Introduction to Robotics - Joints & links, configurations, and applications of robotics.

(Note: The subject covers only the basic principles of Civil and Mechanical Engineering systems. The evaluation shall be intended to test only the fundamentals of the subject)

Textbooks:

- 1. Internal Combustion Engines by V.Ganesan, By Tata McGraw Hill publications (India) Pvt. Ltd.
- 2. A Tear book of Theory of Machines by S.S. Rattan, Tata McGraw Hill Publications, (India) Pvt. Ltd.
- 3. An introduction to Mechanical Engg by Jonathan Wicker and Kemper Lewis, Cengage learning India Pvt. Ltd.

- 1. Appuu Kuttan KK, Robotics, I.K. International Publishing House Pvt. Ltd. Volume-I
- 2. 3D printing & Additive Manufacturing Technology- L. Jyothish Kumar, Pulak M Pandey, Springer publications
- 3. Thermal Engineering by Mahesh M Rathore Tata McGraw Hill publications (India) Pvt. Ltd.
- 4. G. Shanmugam and M.S.Palanisamy, Basic Civil and the Mechanical Engineering, Tata McGraw Hill publications (India) Pvt. Ltd.

L	T	P	C
3	0	0	3

INTRODUCTION TO PROGRAMMING

(Common to All branches of Engineering)

Course Objectives:

The objectives of this course is to acquire knowledge on the

- i. To impart adequate knowledge on the need of programming languages and problem-solving techniques and develop programming skills.
- ii. To enable effective usage of Control Structures and Implement different operations on arrays.
- iii. To demonstrate the use of Strings and Functions.
- iv. To impart the knowledge of pointers and understand the principles of dynamic memory allocation.
- v. To understand structures and unions and illustrate the file concepts and its operations.
- vi. To impart the Knowledge Searching and Sorting Techniques

UNIT-I Introduction to Computer Problem Solving:

Programs and Algorithms, Computer Problem Solving Requirements, Phases of Problem Solving, Problem. Solving Strategies, Top-Down Approach, Algorithm Designing, Program Verification, Improving Efficiency, Algorithm Analysis and Notations.

UNIT-II Introduction to C Programming:

Introduction, Structure of a C Program. Comments, Keywords, Identifiers, Data Types, Variables, Constants, Input/output Statements. Operators, Type Conversion. Control Flow, Relational Expressions: Conditional Branching Statements: if, if-else, if-else—if, switch. Basic Loop Structures: while, do-while loops, for loop, nested loops, The Break and Continue Statements, goto statement.

UNIT-III Arrays:

Introduction, Operations on Arrays, Arrays as Function Arguments, Two Dimensional Arrays, Multidimensional Arrays. Pointers: Concept of a Pointer, Declaring and Initializing Pointer Variables, Pointer Expressions and Address Arithmetic, Null Pointers, Generic Pointers, Pointers as Function Arguments, Pointers and Arrays, Pointer to Pointer, Dynamic Memory Allocation, Dangling Pointer, Command Line Arguments.

UNIT-IV Functions:

Introduction Function: Declaration, Function Definition, Function Call, Categories of Functions, Passing Parameters to Functions, Scope of Variables, Variable Storage Classes. Recursion. Strings: String Fundamentals, String Processing with and without Library Functions, Pointers and Strings.

UNIT-V

Structures, Unions, Bit Fields:Introduction, Nested Structures, Arrays of Structures, Structures

and Functions, Self-Referential Structures, Unions, Enumerated Data Type —Enum variables, Using Typedef keyword, Bit Fields. Data Files: Introduction to Files, Using Files in C, Reading from Text Files, Writing to Text Files, Random File Access.

Note: The syllabus is designed with C Language as the fundamental language of implementation.

Course Outcomes:

At the end of the Course, Student should be able to:

- i . Illustrate the Fundamental concepts of Computers and basics of computer programming and problem-solving approach
- ii. Understand the Control Structures, branching and looping statements
- iii. Use of Arrays and Pointers in solving complex problems.
- iv. Develop Modular program aspects and Strings fundamentals.
- v. Demonstrate the ideas of User Defined Data types, files. Solve real world problems using the concept of Structures, Unions and File operations.

Text Books:

- 1. A Structured Programming Approach Using C, Forouzan, Gilberg, Cengage.
- 2. How to solve it by Computer, R. G. Dromey, and Pearson Education.
- 3. Programming In C A-Practial Approach. Ajay Mittal, Pearson

References:

- 1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill.
- 2. Computer Programming. Reema Thareja, Oxford University Press
- 3. The C Programming Language, Dennis Richie And Brian Kernighan, Pearson Education.
- 4. Programming In C, Ashok Kamthane, Second Edition, Pearson Publication.
- 5. Let us C, YaswanthKanetkar, 16th Edition, BPB Publication.
- 6. Computing fundamentals and C Programming, Balagurusamy, E., McGraw-Hill Education, 2008

Web References:

- 1. http://www.c4learn.com/
- 2. http://www.geeksforgeeks.org/c/
- 3. http://nptel.ac.in/courses/122104019/
- 4. http://www.learn-c.org/
- 5. https://www.tutorialspoint.com/cprogramming/

L	T	P	C
0	0	2	1

COMMUNICATIVE ENGLISH LAB (Common to All Branches of Engineering)

Course Objectives:

The main objective of introducing this course, *Communicative English Laboratory*, is to expose the students to a variety of self-instructional, learner friendly modes of language learning.(That can be for theory paper) is to train the students in oral communication skills in real situations. Students will get trained in the basic communication skills and also make them ready to face job interviews. They will be helped to overcome the mother tongue/local language influence and neutralize their accent which makes their speech more intelligible to all listeners.

Course Outcomes:

By the end of the course, the students will be have

- Understand the different aspects of the English language oral communication with emphasis on Listening and Speaking S skills.
- Apply communication skills through various language learning activities.
- Analyze the English speech sounds, stress, rhythm and intonation for better listening and speaking comprehension.
- Evaluate and exhibit professionalism in participating in debates and group discussions
 with polite turn taking strategies and sound more professional while communicating with
 others
- Create effective resonate and prepare them to face interviews communicate appropriately in corporate settings.

List of Topics:

- 1. Vowels & Consonants (Not rules but use of them in various syllable structures)
- 2. Neutralization/Accent Rules(No rules again, required more practice)
- 3. Communication Skills & JAM
- 4. Role Play or Conversational Practice
- 5. (This can be part of theory course)Resume Writing, Cover letter, SOP
- 6. Group Discussions-methods & practice
- 7. Debates- Methods & Practice
- 8. PPT Presentations/ Poster Presentation
- 9. Interviews Skills

Suggested Software:

- Walden InfoTech
- Young India Films

- 1. Meenakshi Raman, Sangeeta-Sharma. Technical Communication. Oxford Press.2018.(
 This can be for theory and not for lab)
- 2. Samson T: Innovate with English, Foundations
- 3. Grant Taylor: English Conversation Practice, Tata McGraw-Hill EducationIndia,2016
- 4. Jayashree, M Let's Hear them Speak: Developing Listening-Speaking skills in English. Sage Publications

- 5. Hewing's, Martin. Cambridge Academic English (B2). CUP, 2012. (That is for reading and writing and can be used in theory classes but not in Lab)
- 6. T.Balasubramanyam, A Textbook of English Phonetics for Indian Students,(3rd Ed) Trinity Press. (This is all theory and can be for MA English students but not for B.Tech students)

Web Resources:

Spoken English:

- 1. www.esl-lab.com
- 2. www.englishmedialab.com
- 3. www.englishinteractive.net
- 4. https://www.britishcouncil.in/english/online
- 5. http://www.letstalkpodcast.com/
- 6. https://www.youtube.com/c/mmmEnglish_Emma/featured
- 7. https://www.youtube.com/c/ArnelsEverydayEnglish/featured
- 8. https://www.youtube.com/c/engvidAdam/featured
- 9. https://www.youtube.com/c/EnglishClass101/featured
- 10. https://www.youtube.com/c/SpeakEnglishWithTiffani/playlists
- 11. https://www.youtube.com/channel/UCV1h_cBE0Drdx19qkTM0WNw
- 12. https://www.linguahouse.com/en-GB
- 13. https://www.ted.com/watch/ted-ed

Voice & Accent:

- 1. https://www.youtube.com/user/letstalkaccent/videos
- 2. https://www.youtube.com/c/EngLanguageClub/featured
- 3. https://www.youtube.com/channel/UC OskgZBoS4dAnVUgJVexc
- 4. https://www.youtube.com/channel/UCNfm92h83W2i2ijc5Xwp IA

L	T	P	C
0	0	2	1

ENGINEERING PHYSICS LAB

(Common to All Branches of Engineering)

Course Objectives:

To study the concepts of optical phenomenon like interference, diffraction etc., recognize the importance of energy gap in the study of conductivity and Hall effect in semiconductors and study the parameters and applications of dielectric and magnetic materials by conducting experiments.

Course Outcomes: The students will be able to

CO1: Operate optical instruments like travelling microscope and spectrometer.CO2: Estimate the wavelengths of different colours using diffraction grating.

CO3: Plot the intensity of the magnetic field of circular coil carrying current with distance. CO4: Evaluate dielectric constant and magnetic susceptibility for dielectric and magneticmaterials respectively.

CO5: Calculate the band gap of a given semiconductor. CO6: Identify the type of semiconductor using Hall effect.

List of Experiments:

- 1. Determination of radius of curvature of a given Plano-convex lens by Newton's rings.
- 2. Determination of wavelengths of different spectral lines in mercury spectrum using diffraction grating in normal incidence configuration.
- 3. Verification of Brewster's law
- 4. Determination of dielectric constant using charging and discharging method.
- 5. Study the variation of B versus H by magnetizing the magnetic material (B-H curve).
- 6. Determination of wavelength of Laser light using diffraction grating.
- 7. Estimation of Planck's constant using photoelectric effect.
- 8. Determination of the resistivity of semiconductors by four probe methods.
- 9. Determination of energy gap of a semiconductor using p-n junction diode.
- 10. Magnetic field along the axis of a current carrying circular coil by Stewart Gee's Method.
- 11. Determination of Hall voltage and Hall coefficient of a given semiconductor using Halleffect.
- 12. Determination of temperature coefficients of a thermistor.
- 13. Determination of acceleration due to gravity and radius of Gyration by using acompound pendulum.
- 14. Determination of magnetic susceptibility by Kundt's tube method.
- 15. Determination of rigidity modulus of the material of the given wire using Torsionalpendulum.
- 16. Sonometer: Verification of laws of stretched string.
- 17. Determination of young's modulus for the given material of wooden scale by non-uniform bending (or double cantilever) method.

19

18. Determination of Frequency of electrically maintained tuning fork by Melde's experiment.

Note: Any TEN of the listed experiments are to be conducted. Out of which any TWO experiments may be conducted in virtual mode.

References:

• A Textbook of Practical Physics - S. Balasubramanian, M.N. Srinivasan, S. ChandPublishers, 2017.

Web Resources

• www.vlab.co.in

https://phet.colorado.edu/en/simulations/filter?subjects=physics&type=html,prototype

L	T	P	C
0	0	3	1.5

ENGINEERING WORKSHOP

(Common to All branches of Engineering)

Course Objectives:

To familiarize students with wood working, sheet metal operations, fitting and electrical house wiring skills

Course Outcomes:

CO1: Identify workshop tools and their operational capabilities.

CO2: Practice on manufacturing of components using workshop trades including fitting, carpentry, foundry and welding.

CO3: Apply fitting operations in various applications.

CO4: Apply basic electrical engineering knowledge for House Wiring Practice

SYLLABUS

- 1. **Demonstration**: Safety practices and precautions to be observed in workshop.
- 2. **Wood Working:** Familiarity with different types of woods and tools used in wood working and make following joints.
 - a) Half Lap joint b) Mortise and Tenon joint c) Corner Dovetail joint or Bridle joint
- 3. **Sheet Metal Working**: Familiarity with different types of tools used in sheet metal working, Developments of following sheet metal job from GI sheets.
 - a) Tapered tray b) Conical funnel c) Elbow pipe d) Brazing
- 4. **Fitting:** Familiarity with different types of tools used in fitting and do the following fitting exercises.
 - a) V-fit b) Dovetail fit c) Semi-circular fit d) Bicycle tire puncture and change of two-wheeler tyre
- 5. **Electrical Wiring**: Familiarity with different types of basic electrical circuits and make the following connections.
 - a) Parallel and series b) Two-way switch c) Godown lighting d) Tube light e) Three phase motor f) Soldering of wires
- 6. **Foundry Trade:** Demonstration and practice on Moulding tools and processes, Preparation of Green Sand Moulds for given Patterns.
- 7. **Welding Shop**: Demonstration and practice on Arc Welding and Gas welding. Preparation of Lap joint and Butt joint.
- 8. **Plumbing:** Demonstration and practice of Plumbing tools, Preparation of Pipe joints with coupling for same diameter and with reducer for different diameters.

Textbooks:

- 1. Basic Workshop Technology: Manufacturing Process, Felix W.; Independently Published, 2019. Workshop Processes, Practices and Materials; Bruce J. Black, Routledge publishers, 5th Edn. 2015.
- 2. A Course in Workshop Technology Vol I. & II, B.S. Raghuwanshi, Dhanpath Rai & Co., 2015 & 2017.

- 1. Elements of Workshop Technology, Vol. I by S. K. Hajra Choudhury & Others, Media Promoters and Publishers, Mumbai. 2007, 14th edition
- 2. Workshop Practice by H. S. Bawa, Tata-McGraw Hill, 2004.
- 3. Wiring Estimating, Costing and Contracting; Soni P.M. & Upadhyay P.A.; Atul Prakashan, 2021-22.

L	T	P	C
0	0	2	1

IT WORKSHOP

(Common to all branches of Engineering)

Course Objectives:

- To introduce the internal parts of a computer, peripherals, I/O ports, connecting cables
- To demonstrate configuring the system as Dual boot both Windows and other Operating Systems Viz. Linux, BOSS
- To teach basic command line interface commands on Linux.
- To teach the usage of Internet for productivity and self-paced life-long learning
- To introduce Compression, Multimedia and Antivirus tools and Office Tools such as Word processors, Spread sheets and Presentation tools.

Course Outcomes:

- CO1: Perform Hardware troubleshooting.
- CO2: Understand Hardware components and inter dependencies.
- CO3: Safeguard computer systems from viruses/worms.
- CO4: Document/ Presentation preparation.
- CO5: Perform calculations using spreadsheets.

PC Hardware & Software Installation

Task 1: Identify the peripherals of a computer, components in a CPU and its functions. Draw the block diagram of the CPU along with the configuration of each peripheral and submit to your instructor.

Task 2: Every student should disassemble and assemble the PC back to working condition. Lab instructors should verify the work and follow it up with a Viva. Also students need to go through the video which shows the process of assembling a PC. A video would be given as part of the course content.

Task 3: Every student should individually install MS windows on the personal computer. Lab instructor should verify the installation and follow it up with a Viva.

Task 4: Every student should install Linux on the computer. This computer should have windows installed. The system should be configured as dual boot (VMWare) with both Windows and Linux. Lab instructors should verify the installation and follow it up with a Viva

Task 5: Every student should install BOSS on the computer. The system should be configured as dual boot (VMWare) with both Windows and BOSS. Lab instructors should verify the installation and follow it up with a Viva

Internet & World Wide Web

Task1: Orientation & Connectivity Boot Camp: Students should get connected to their Local Area Network and access the Internet. In the process they configure the TCP/IP setting. Finally students should demonstrate, to the instructor, how to access the websites and email. If there is

no internet connectivity preparations need to be made by the instructors to simulate the WWW on the LAN.

- **Task 2:** Web Browsers, Surfing the Web: Students customize their web browsers with the LAN proxy settings, bookmarks, search toolbars and pop up blockers. Also, plug-ins like Macromedia Flash and JRE for applets should be configured.
- **Task 3**: Search Engines & Netiquette: Students should know what search engines are and how to use the search engines. A few topics would be given to the students for which they need to search on Google. This should be demonstrated to the instructors by the student.
- **Task 4:** Cyber Hygiene: Students would be exposed to the various threats on the internet and would be asked to configure their computer to be safe on the internet. They need to customize their browsers to block pop ups, block active x downloads to avoid viruses and/or worms.

LaTeX and WORD

- **Task 1** Word Orientation: The mentor needs to give an overview of La TeX and Microsoft (MS) office or equivalent (FOSS) tool word: Importance of La TeX and MS office or equivalent (FOSS) tool Word as word Processors, Details of the four tasks and features that would be covered in each, Using La TeXand word Accessing, overview of toolbars, saving files, Using help and resources, rulers, format painter in word.
- **Task 2:** Using La TeX and Word to create a project certificate. Features to be covered: Formatting Fonts in word, Drop Cap in word, Applying Text effects, Using Character Spacing, Borders and Colors, Inserting Header and Footer, Using Date and Time option in both La TeX and Word.
- **Task 3:** Creating project abstract Features to be covered:-Formatting Styles, Inserting table, Bullets and Numbering, Changing Text Direction, Cell alignment, Footnote, Hyperlink, Symbols, Spell Check, Track Changes.
- **Task 4:** Creating a Newsletter: Features to be covered:- Table of Content, Newspaper columns, Images from files and clipart, Drawing toolbar and Word Art, Formatting Images, Textboxes, Paragraphs and Mail Merge in word.

EXCEL

Excel Orientation: The mentor needs to tell the importance of MS office or equivalent (FOSS) tool Excel as a Spreadsheet tool, give the details of the four tasks and features that would be covered in each. Using Excel – Accessing, overview of toolbars, saving excel files, Using help and resources.

- **Task 1:** Creating a Scheduler Features to be covered: Gridlines, Format Cells, Summation, auto fill, Formatting Text
- **Task 2:** Calculating GPA -. Features to be covered:- Cell Referencing, Formulae in excel average, std. deviation, Charts, Renaming and Inserting worksheets, Hyper linking, Count function,

LOOKUP/VLOOKUP

Task 3: Split cells, freeze panes, group and outline, Sorting, Boolean and logical operators, Conditional formatting

POWER POINT

Task 1: Students will be working on basic power point utilities and tools which help them create basic power point presentations. PPT Orientation, Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows in PowerPoint.

Task 2: Interactive presentations - Hyperlinks, Inserting –Images, Clip Art, Audio, Video, Objects, Tables and Charts.

Task 3: Master Layouts (slide, template, and notes), Types of views (basic, presentation, slide slotter, notes etc), and Inserting – Background, textures, Design Templates, Hidden slides.

AI TOOLS - Chat GPT

Task 1: Prompt Engineering: Experiment with different types of prompts to see how the model responds. Try asking questions, starting conversations, or even providing incomplete sentences to see how the model completes them.

• Ex: Prompt: "You are a knowledgeable AI. Please answer the following question: What is the capital of France?"

Task 2: Creative Writing: Use the model as a writing assistant. Provide the beginning of a story or a description of a scene, and let the model generate the rest of the content. This can be a fun way to brainstorm creative ideas

• Ex: Prompt: "In a world where gravity suddenly stopped working, people started floating upwards. Write a story about how society adapted to this new reality."

Task 3: Language Translation: Experiment with translation tasks by providing a sentence in one language and asking the model to translate it into another language. Compare the output to see how accurate and fluent the translations are.

• Ex:Prompt: "Translate the following English sentence to French: 'Hello, how are you doing today?'"

- 1. Comdex Information Technology course tool kit, Vikas Gupta, WILEY Dream tech, 2003
- 2. The Complete Computer upgrade and repair book, Cheryl A Schmidt, WILEY Dream tech, 2013, 3rd edition
- 3. Introduction to Information Technology, ITL Education Solutions limited, Pearson Education, 2012, 2nd edition
- 4. PC Hardware A Handbook, Kate J. Chase, PHI (Microsoft)
- 5. LaTeX Companion, Leslie Lamport, PHI/Pearson.
- 6. IT Essentials PC Hardware and Software Companion Guide, David Anfins on and Ken Quamme. CISCO Press, Pearson Education, 3rd edition
- 7. IT Essentials PC Hardware and Software Labs and Study Guide, Patrick Regan–CISCO Press, Pearson Education, 3rd edition

L	T	P	C
0	0	3	1.5

COMPUTER PROGRAMMING LAB

(Common to All branches of Engineering)

Course Objectives:

The course aims to give students hands – on experience and train them on the concepts of the C- programming language.

Course Outcomes:

CO1: Read, understand, and trace the execution of programs written in C language.

CO2: Select the right control structure for solving the problem.

CO3: Develop C programs which utilize memory efficiently using programming constructs like pointers.

CO4: Develop, Debug and Execute programs to demonstrate the applications of arrays, functions, basic concepts of pointers in C.

UNIT I

WEEK 1

Objective: Getting familiar with the programming environment on the computer and writing the first program.

Suggested Experiments/Activities:

Tutorial 1: Problem-solving using Computers.

Lab1: Familiarization with programming environment

- i) Basic Linux environment and its editors like Vi, Vim & Emacs etc.
- ii) Exposure to Turbo C, gcc
- iii) Writing simple programs using printf(), scanf()

WEEK 2

Objective: Getting familiar with how to formally describe a solution to a problem in a series of finite steps both using textual notation and graphic notation.

Suggested Experiments / Activities:

Tutorial 2: Problem-solving using Algorithms and Flow charts.

Lab 1: Converting algorithms/flow charts into C Source code.

Developing the algorithms/flowcharts for the following sample programs

- i) Sum and average of 3 numbers
- ii) Conversion of Fahrenheit to Celsius and vice versa
- iii) Simple interest calculation

WEEK 3

Objective: Learn how to define variables with the desired data-type, initialize them with appropriate values and how arithmetic operators can be used with variables and constants.

Suggested Experiments/Activities:

Tutorial 3: Variable types and type conversions:

Lab 3: Simple computational problems using arithmetic expressions.

- i) Finding the square root of a given number
- ii) Finding compound interest
- iii) Area of a triangle using heron's formulae
- iv) Distance travelled by an object

UNIT II

WEEK 4

Objective: Explore the full scope of expressions, type-compatibility of variables & constants and operators used in the expression and how operator precedence works.

Suggested Experiments/Activities:

Tutorial4: Operators and the precedence and as associativity:

Lab4: Simple computational problems using the operator' precedence and associativity

- i) Evaluate the following expressions.
 - a. A+B*C+(D*E) + F*G
 - b. A/B*C-B+A*D/3
 - c. A+++B---A
 - d. J=(i++)+(++i)
- ii) Find the maximum of three numbers using conditional operator
- iii) Take marks of 5 subjects in integers, and find the total, average in float

WEEK 5

Objective: Explore the full scope of different variants of "if construct" namely if-else, nullelse, if-else if*-else, switch and nested-if including in what scenario each one of them can be used and how to use them. Explore all relational and logical operators while writing conditionals for "if construct".

Suggested Experiments/Activities:

Tutorial 5: Branching and logical expressions:

Lab 5: Problems involving if-then-else structures.

- i) Write a C program to find the max and min of four numbers using if-else.
- ii) Write a C program to generate electricity bill.
- iii) Find the roots of the quadratic equation.
- iv) Write a C program to simulate a calculator using switch case.
- v) Write a C program to find the given year is a leap year or not.

WEEK 6

Objective: Explore the full scope of iterative constructs namely while loop, do-while loop and

for loop in addition to structured jump constructs like break and continue including when each of these statements is more appropriate to use.

Suggested Experiments/Activities:

Tutorial 6: Loops, while and for loops

Lab 6: Iterative problems e.g., the sum of series

- i) Find the factorial of given number using any loop.
- ii) Find the given number is a prime or not.
- iii) Compute sine and cos series
- iv) Checking a number palindrome
- v) Construct a pyramid of numbers.

UNIT III

WEEK 7:

Objective: Explore the full scope of Arrays construct namely defining and initializing 1-D and 2-D and more generically n-D arrays and referencing individual array elements from the defined array. Using integer 1-D arrays, explore search solution linear search.

Suggested Experiments/Activities:

Tutorial 7: 1 D Arrays: searching.

Lab 7:1D Array manipulation, linear search

- i) Find the min and max of a 1-D integer array.
- ii) Perform linear search on 1D array.
- iii) The reverse of a 1D integer array
- iv) Find 2's complement of the given binary number.
- v) Eliminate duplicate elements in an array.

WEEK 8:

Objective: Explore the difference between other arrays and character arrays that can be used as Strings by using null character and get comfortable with string by doing experiments that will reverse a string and concatenate two strings. Explore sorting solution bubble sort using integer arrays.

Suggested Experiments/Activities:

Tutorial 8: 2 D arrays, sorting and Strings.

Lab 8: Matrix problems, String operations, Bubble sort

- i) Addition of two matrices
- ii) Multiplication two matrices
- iii) Sort array elements using bubble sort
- iv) Concatenate two strings without built-in functions
- v) Reverse a string using built-in and without built-in string functions

UNIT IV

WEEK 9:

Objective: Explore pointers to manage a dynamic array of integers, including memory allocation value initialization, resizing changing and reordering the contents of an array

28

and memory de-allocation using malloc (), calloc (), realloc () and free () functions. Gain experience processing command-line arguments received by C

Suggested Experiments/Activities:

Tutorial 9: Pointers, structures and dynamic memory allocation

Lab 9: Pointers and structures, memory dereference.

- i) Write a C program to find the sum of a 1D array using malloc()
- ii) Write a C program to find the total, average of n students using structures
- iii) Enter n students data using calloc() and display failed students list
- iv) Read student name and marks from the command line and display the student details along with the total.
- v) Write a C program to implement realloc()

WEEK 10:

Objective: Experiment with C Structures, Unions, bit fields and self-referential structures (Singly linked lists) and nested structures

Suggested Experiments/Activities:

Tutorial 10: Bitfields, Self-Referential Structures, Linked lists

Lab10: Bitfields, linked lists

Read and print a date using dd/mm/yyyy format using bit-fields and differentiate the same without using bit- fields

- i) Create and display a singly linked list using self-referential structure.
- ii) Demonstrate the differences between structures and unions using a C program.
- iii) Write a C program to shift/rotate using bitfields.
- iv) Write a C program to copy one structure variable to another structure of the same type.

UNIT V

WEEK 11:

Objective: Explore the Functions, sub-routines, scope and extent of variables, doing some experiments by parameter passing using call by value. Basic methods of numerical integration

Suggested Experiments/Activities:

Tutorial 11: Functions, call by value, scope and extent,

Lab 11: Simple functions using call by value, solving differential equations using Eulers theorem.

- i) Write a C function to calculate NCR value.
- ii) Write a C function to find the length of a string.
- iii) Write a C function to transpose of a matrix.
- iv) Write a C function to demonstrate numerical integration of differential equations using Euler's method

WEEK 12:

Objective: Explore how recursive solutions can be programmed by writing recursive functions that can be invoked from the main by programming at-least five distinct problems that have naturally recursive solutions.

Suggested Experiments/Activities:

Tutorial 12: Recursion, the structure of recursive calls

Lab 12: Recursive functions

- i) Write a recursive function to generate Fibonacci series.
- ii) Write a recursive function to find the lcm of two numbers.
- iii) Write a recursive function to find the factorial of a number.
- iv) Write a C Program to implement Ackermann function using recursion.
- v) Write a recursive function to find the sum of series.

WEEK 13:

Objective: Explore the basic difference between normal and pointer variables, Arithmetic operations using pointers and passing variables to functions using pointers

Suggested Experiments/Activities:

Tutorial 13: Call by reference, dangling pointers

Lab 13: Simple functions using Call by reference, Dangling pointers.

- i) Write a C program to swap two numbers using call by reference.
- ii) Demonstrate Dangling pointer problem using a C program.
- iii) Write a C program to copy one string into another using pointer.
- iv) Write a C program to find no of lowercase, uppercase, digits and other characters using pointers.

WEEK14:

Objective: To understand data files and file handling with various file I/O functions. Explore the differences between text and binary files.

Suggested Experiments/Activities:

Tutorial 14: File handling

Lab 14: File operations

- i) Write a C program to write and read text into a file.
- ii) Write a C program to write and read text into a binary file using fread() and fwrite()
- iii) Copy the contents of one file to another file.
- iv) Write a C program to merge two files into the third file using command-line arguments.
- v) Find no. of lines, words and characters in a file
- vi) Write a C program to print last n characters of a given file.

Textbooks:

- 1. Ajay Mittal, Programming in C: A practical approach, Pearson.
- 2. Byron Gottfried, Schaum' s Outline of Programming with C, McGraw Hill

- 1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, Prentice-Hall of India
- 2. C Programming, A Problem-Solving Approach, Forouzan, Gilberg, Prasad, CENGAGE

L	T	P	C
0	0	1	0.5

HEALTH AND WELLNESS, YOGA AND SPORTS

(Common to All branches of Engineering)

Course Objectives:

The main objective of introducing this course is to make the students maintain their mental and physical wellness by balancing emotions in their life. It mainly enhances the essential traits required for the development of the personality.

Course Outcomes: After completion of the course the student will be able to

CO1: Understand the importance of yoga and sports for Physical fitness and sound health.

CO2: Demonstrate an understanding of health-related fitness components.

CO3: Compare and contrast various activities that help enhance their health.

CO4: Assess current personal fitness levels.

CO5: Develop Positive Personality

UNIT I

Concept of health and fitness, Nutrition and Balanced diet, basic concept of immunity Relationship between diet and fitness, Globalization and its impact on health, Body Mass Index (BMI) of all age groups.

Activities:

- i) Organizing health awareness programmes in community
- ii) Preparation of health profile
- iii) Preparation of chart for balance diet for all age groups

UNIT II

Concept of yoga, need for and importance of yoga, origin and history of yoga in Indian context, classification of yoga, Physiological effects of Asanas- Pranayama and meditation, stress management and yoga, Mental health and yoga practice.

Activities:

Yoga practices – Asana, Kriya, Mudra, Bandha, Dhyana, Surya Namaskar

UNIT III

Concept of Sports and fitness, importance, fitness components, history of sports, Ancient and Modern Olympics, Asian games and Commonwealth games.

Activities:

- i) Participation in one major game and one individual sport viz., Athletics, Volleyball, Basketball, Handball, Football, Badminton, Kabaddi, Kho-kho, Table tennis, Cricket etc.
 - Practicing general and specific warm up, aerobics
- ii) Practicing cardiorespiratory fitness, treadmill, run test, 9 min walk, skipping and running.

Reference Books:

- 1. Gordon Edlin, Eric Golanty. Health and Wellness, 14th Edn. Jones & Bartlett Learning, 2022
- 2. T.K.V.Desikachar. The Heart of Yoga: Developing a Personal Practice
- 3. Archie J.Bahm. Yoga Sutras of Patanjali, Jain Publishing Company, 1993
- 4. Wiseman, John Lofty, SAS Survival Handbook: The Ultimate Guide to Surviving Anywhere Third Edition, William Morrow Paperbacks, 2014
- 5. The Sports Rules Book/ Human Kinetics with Thomas Hanlon. -- 3rd ed. Human Kinetics, Inc.2014

General Guidelines:

- 1. Institutes must assign slots in the Timetable for the activities of Health/Sports/Yoga.
- **2.** Institutes must provide field/facility and offer the minimum of five choices of as many as Games/Sports.
- 3. Institutes are required to provide sports instructor / yoga teacher to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.

L	T	P	C
3	0	0	3

DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS

(Common to All Branches of Engineering)

Course Objectives:

- To enlighten the learners in the concept of differential equations and multivariable calculus.
- To furnish the learners with basic concepts and techniques at plus two level to lead them in to advanced level by handling various real-world applications.

Course Outcomes:

At the end of the course, the student will be able to:

- solve the differential equations related to various engineering fields.
- model engineering problems as higher order differential equations and solve analytically.
- identify solution methods for partial differential equations that model physical processes.
- interpret the physical meaning of different operators such as gradient, curl and divergence.
- estimate the work done against a field, circulation and flux using vector calculus.

UNIT- I: Differential equations of first order and first degree

Linear differential equations – Bernoulli's equations- Exact equations and equations reducible to exact form. Applications: Newton's Law of cooling – Law of natural growth and decay- Electrical circuits

UNIT – II : Linear differential equations of higher order (Constant Coefficients)

Definitions, homogenous and non-homogenous, complimentary function, general particular integral, Wronskean, method of variation of parameters. Simultaneous linear equations, Applications to L-C-R Circuit problems and Simple Harmonic motion.

UNIT – III : Partial Differential Equations

Introduction and formation of Partial Differential Equations by elimination of arbitrary constants and arbitrary functions, solutions of first order linear equations using Lagrange's method. Homogeneous Linear Partial differential equations with constant coefficients.

UNIT - IV: Vector differentiation

Scalar and vector point functions, vector operator del, del applies to scalar point functions-Gradient, del applied to vector point functions - Divergence and Curl, vector identities

UNIT -V: Vector integration

Line integral- circulation- work done, surface integral-flux, Green's theorem in the plane (without proof), Stoke's theorem (without proof), volume integral, Divergence theorem (without proof) and applications of these theorems.

Textbooks:

- 1. Erwin Kreyszig, Advanced Engineering Mathematics, 10/e,John Wiley & Sons, 2018.
- 2. B.S.Grewal, Higher Engineering Mathematics, 44/e, Khanna publishers, 2017.

- 1. Dennis G.Zill and Warren S.Wright, Advanced Engineering Mathematics, Jones and Bartlett, 2018.
- 2. Micheael Greenberg, Advanced Engineering Mathematics, 9th edition, Pearson edn
- 3. George B. Thomas, Maurice D. Weir and Joel Hass, Thomas Calculus, 14/e, Pearson Publishers, 2018.
- 4. R. K. Jain and S. R. K. Iyengar, Advanced Engineering Mathematics, 5/e, Alpha Science International Ltd., 2021 (9th reprint).
- 5. B.V. Ramana, Higher Engineering Mathematics, McGraw Hill Education, 2017

L	T	P	C
3	0	0	3

CHEMISTRY

(Common to EEE, ECE, CSE, IT & allied branches)

Course Objectives:

- To familiarize engineering chemistry and its applications
- To train the students on the principles and applications of electrochemistry and polymers
- To introduce instrumental methods, molecular machines and switches.

Course Outcomes: At the end of the course, the students will be able to:

CO1: Compare the materials of construction for battery and electrochemical sensors.

CO2: Explain the preparation, properties, and applications of thermoplastics & thermosetting & elastomers conducting polymers.

CO3: Explain the principles of spectrometry, slc in separation of solid and liquid mixtures.

CO4: Apply the principle of Band diagrams in the application of conductors and semiconductors.

CO5: Summarize the concepts of Instrumental methods.

UNIT I Structure and Bonding Models:

Fundamentals of Quantum mechanics, Schrodinger Wave equation, significance of Ψ and Ψ^2 , particle in one dimensional box, molecular orbital theory – bonding in homo- and heteronuclear diatomic molecules – energy level diagrams of O2 and CO, etc. π -molecular orbitals of butadiene and benzene, calculation of bond order.

UNIT II Modern Engineering materials

Semiconductors – Introduction, basic concept, application

Super conductors-Introduction basic concept, applications.

Supercapacitors: Introduction, Basic Concept-Classification – Applications.

Nano materials: Introduction, classification, properties and applications of Fullerenes, carbon nano tubes and Graphines nanoparticles.

UNIT III Electrochemistry and Applications

Electrochemical cell, Nernst equation, cell potential calculations and numerical problems, potentiometry- potentiometric titrations (redox titrations), concept of conductivity, conductivity cell, conductometric titrations (acid-base titrations).

Electrochemical sensors – potentiometric sensors with examples, amperometric sensors with examples.

Primary cells – Zinc-air battery, Secondary cells – lithium-ion batteries - working of the batteries

35

including cell reactions; Fuel cells, hydrogen-oxygenfuel cell— working of the cells. Polymer Electrolyte Membrane Fuel cells (PEMFC).

UNIT IV Polymer Chemistry

Introduction to polymers, functionality of monomers, chain growth and step growth polymerization, coordination polymerization, with specific examples and mechanisms of polymer formation.

Plastics –Thermo and Thermosetting plastics, Preparation, properties and applications of – PVC, Teflon, Bakelite, Nylon-6,6, carbon fibres.

Elastomers–Buna-S, Buna-N–preparation, properties and applications.

Conducting polymers – polyacetylene, polyaniline, – mechanism of conduction and applications. Bio-Degradable polymers - Poly Glycolic Acid (PGA), Polyl Lactic Acid (PLA).

UNIT V Instrumental Methods and Applications

Electromagnetic spectrum. Absorption of radiation: Beer-Lambert's law. UV-Visible Spectroscopy, electronic transition, Instrumentation, IR spectroscopies, fundamental modes and selection rules, Instrumentation. Chromatography-Basic Principle, Classification-HPLC: Principle, Instrumentation and Applications.

Textbooks:

- 1. Jain and Jain, Engineering Chemistry, 16/e, DhanpatRai, 2013.
- 2. Peter Atkins, Julio de Paula and James Keeler, Atkins' Physical Chemistry, 10/e, Oxford University Press, 2010.

- 1. Skoog and West, Principles of Instrumental Analysis, 6/e, Thomson, 2007.
- 2. J.D. Lee, Concise Inorganic Chemistry, 5th Edition, Wiley Publications, Feb.2008
- 3. Textbook of Polymer Science, Fred W. Billmayer Jr. 3rd Edition

I Year-II Semester

L	T	P	C
1	0	4	3

ENGINEERING GRAPHICS

(Common to All branches of Engineering)

Course Objectives:

- To enable the students with various concepts like dimensioning, conventions and standards related to Engineering Drawing
- To impart knowledge on the projection of points, lines and plane surfaces
- To improve the visualization skills for better understanding of projection of solids
- To develop the imaginative skills of the students required to understand Section of solids and Developments of surfaces.
- To make the students understand the viewing perception of a solid object in Isometric and Perspective projections.

Course Outcomes:

CO1: Understand the principles of engineering drawing, including engineering curves, scales, orthographic and isometric projections.

CO2: Draw and interpret orthographic projections of points, lines, planes and solids in front, top and side views.

CO3: Understand and draw projection of solids in various positions in first quadrant.

CO4: Explain principles behind development of surfaces.

CO5: Prepare isometric and perspective sections of simple solids.

UNIT I

Introduction: Lines, Lettering and Dimensioning, Geometrical Constructions and Constructing regular polygons by general methods.

Curves: construction of ellipse, parabola and hyperbola by general, Cycloids, Involutes, Normal and tangent to Curves.

Scales: Plain scales, diagonal scales and vernier scales.

UNIT II

Orthographic Projections: Reference plane, importance of reference lines or Plane, Projections of a point situated in any one of the four quadrants.

Projections of Straight Lines: Projections of straight lines parallel to both reference planes, perpendicular to one reference plane and parallel to other reference plane, inclined to one reference plane and parallel to the other reference plane. Projections of Straight Line Inclined to both the reference planes

Projections of Planes: regular planes Perpendicular to both reference planes, parallel to one reference plane and inclined to the other reference plane; plane inclined to both the reference planes.

UNIT III

Projections of Solids: Types of solids: Polyhedra and Solids of revolution. Projections of solids in simple positions: Axis perpendicular to horizontal plane, Axis perpendicular to vertical plane and Axis parallel to both the reference planes, Projection of Solids with axis inclined to one reference plane and parallel to another plane.

UNIT IV

Sections of Solids: Perpendicular and inclined section planes, Sectional views and True shape of section, Sections of solids in simple position only.

Development of Surfaces: Methods of Development: Parallel line development and radial line development. Development of a cube, prism, cylinder, pyramid and cone.

UNIT V

Conversion of Views: Conversion of isometric views to orthographic views; Conversion of orthographic views to isometric views.

Computer graphics: Creating 2D&3D drawings of objects including PCB and Transformations using Auto CAD (*Not for end examination*).

Textbook:

1. N. D. Bhatt, Engineering Drawing, Charotar Publishing House, 2016.

Reference Books:

- 1. Engineering Drawing, K.L. Narayana and P. Kannaiah, Tata McGraw Hill, 2013.
- 2. Engineering Drawing, M.B.Shah and B.C. Rana, Pearson Education Inc,2009.
- 3. Engineering Drawing with an Introduction to AutoCAD, Dhananjay Jolhe, Tata McGraw Hill, 2017.

I Year-II Semester

L	T	P	C
3	0	0	3

BASIC ELECTRICAL & ELECTRONICS ENGINEERING

(Common to All branches of Engineering)

Course Objectives

To expose to the field of electrical & electronics engineering, laws and principles of electrical/ electronic engineering and to acquire fundamental knowledge in the relevant field.

Course Outcomes: After the completion of the course students will be able to

Course Outcomes:

CO1: Remember the fundamental laws, operating principles of motors, generators, MC and MI instruments

CO2: Understand the problem solving concepts associated to AC and DC circuits, construction and operation of AC and DC machines, measuring instruments; different power generation mechanisms, Electricity billing concept and important safety measures related to electrical operations.

CO3: Apply mathematical tools and fundamental concepts to derive various equations related to machines, circuits and measuring instruments; electricity bill calculations and layout representation of electrical power systems.

CO4: Analyze different electrical circuits, performance of machines and measuring instruments.

CO5: Evaluate different circuit configurations, Machine performance and Power systems operation.

PART A: BASIC ELECTRICAL ENGINEERING

UNIT I DC & AC Circuits

DC Circuits: Electrical circuit elements (R, L and C), Ohm's Law and its limitations, KCL & KVL, series, parallel, series-parallel circuits, Super Position theorem, Simple numerical problems.

AC Circuits: A.C. Fundamentals: Equation of AC Voltage and current, waveform, time period, frequency, amplitude, phase, phase difference, average value, RMS value, form factor, peak factor, Voltage and current relationship with phasor diagrams in R, L, and C circuits, Concept of Impedance, Active power, reactive power and apparent power, Concept of power factor (Simple Numerical problems).

UNIT II Machines and Measuring Instruments

Machines: Construction, principle and operation of (i) DC Motor, (ii) DC Generator, (iii) Single Phase Transformer, (iv) Three Phase Induction Motor and (v) Alternator, Applications of electrical machines.

39

Measuring Instruments: Construction and working principle of Permanent Magnet Moving Coil (PMMC), Moving Iron (MI) Instruments and Wheat Stone bridge.

UNIT III Energy Resources, Electricity Bill & Safety Measures

Energy Resources: Conventional and non-conventional energy resources; Layout and operation of various Power Generation systems: Hydel, Nuclear, Solar & Wind power generation.

Electricity bill: Power rating of household appliances including air conditioners, PCs, Laptops, Printers, etc. Definition of "unit" used for consumption of electrical energy, two-part electricity tariff, calculation of electricity bill for domestic consumers.

Equipment Safety Measures: Working principle of Fuse and Miniature circuit breaker (MCB), merits and demerits. Personal safety measures: Electric Shock, Earthing and its types, Safety Precautions to avoid shock.

Textbooks:

- 1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
- 2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
- 3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Reference Books:

- 1. Basic Electrical Engineering, D. P. Kothari and I. J. Nagrath, Mc Graw Hill, 2019, Fourth Edition
- 2. Principles of Power Systems, V.K. Mehtha, S.Chand Technical Publishers, 2020
- 3. Basic Electrical Engineering, T. K. Nagsarkar and M. S. Sukhija, Oxford University Press, 2017
- 4. Basic Electrical and Electronics Engineering, S. K. Bhatacharya, Person Publications, 2018, Second Edition.

Web Resources:

- 1. https://nptel.ac.in/courses/108105053
- 2. https://nptel.ac.in/courses/108108076

PART B: BASIC ELECTRONICS ENGINEERING

Course Objectives:

• To teach the fundamentals of semiconductor devices and its applications, principles of digital electronics.

40

UNIT I SEMICONDUCTOR DEVICES

Introduction - Evolution of electronics - Vacuum tubes to nano electronics - Characteristics of PN Junction Diode — Zener Effect — Zener Diode and its Characteristics. Bipolar Junction Transistor — CB, CE, CC Configurations and Characteristics — Elementary Treatment of Small Signal CE Amplifier.

UNIT II BASIC ELECTRONIC CIRCUITS AND INSTRUMENTTAION

Rectifiers and power supplies: Block diagram description of a dc power supply, working of a full wave bridge rectifier, capacitor filter (no analysis), working of simple zener voltage regulator. Amplifiers: Block diagram of Public Address system, Circuit diagram and working of common emitter (RC coupled) amplifier with its frequency response. Electronic Instrumentation: Block diagram of an electronic instrumentation system.

UNIT III DIGITAL ELECTRONICS

Overview of Number Systems, Logic gates including Universal Gates, BCD codes, Excess-3 code, Gray code, Hamming code. Boolean Algebra, Basic Theorems and properties of Boolean Algebra, Truth Tables and Functionality of Logic Gates – NOT, OR, AND, NOR, NAND, XOR and XNOR. Simple combinational circuits—Half and Full Adders. Introduction to sequential circuits, Flip flops, Registers and counters (Elementary Treatment only)

Textbooks:

- 1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
- 2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009

Reference Books:

- 1. R. S. Sedha, A Textbook of Electronic Devices and Circuits, S. Chand & Co, 2010.
- 2. Santiram Kal, Basic Electronics- Devices, Circuits and IT Fundamentals, Prentice Hall, India, 2002.
- 3. R. T. Paynter, Introductory Electronic Devices & Circuits Conventional Flow Version, Pearson Education, 2009.

I Year-II Semester

L	T	P	C
3	0	0	3

DATA STRUCTURES (Common to CSE, IT & allied branches)

Course Objectives:

- Understand the significance of linear data structures in problem-solving and basic time/space complexity analysis.
- Create and manage linked lists to efficiently organize and manipulate data, emphasizing memory efficiency.
- Implement and apply stacks to manage program flow and solve problems involving expression evaluation and backtracking.
- Utilize queues to model real-world scenarios, such as process scheduling and breadth-first search algorithms and understand the versatility of deques and prioritize data management using priority queues.
- Impart basic understanding of non-linear data structures such as trees.
- Explore basic concepts of hashing and apply it to solve problems requiring fast data retrieval and management.

UNIT I

Introduction to Linear Data Structures: Definition and importance of linear data structures, Abstract data types (ADTs) and their implementation, Overview of time and space complexity analysis for linear data structures. **Searching Techniques**: Linear & Binary Search, **Sorting Techniques**: Bubble sort, Selection sort, Insertion Sort

UNIT II

Linked Lists: Singly linked lists, representation and operations, doubly linked lists and circular linked lists, Comparing arrays and linked lists, Applications of linked lists.

UNIT III

Stacks: Introduction to stacks: properties and operations, implementing stacks using arrays and linked lists, Applications of stacks in expression evaluation, backtracking, reversing list etc.

UNIT IV

Queues: Introduction to queues: properties and operations, implementing queues using arrays and linked lists, Applications of queues in breadth-first search, scheduling, etc. Deques: Introduction to deques (double-ended queues), Operations on deques and their applications.

UNIT V

Trees: Introduction to Trees, Binary Search Tree – Insertion, Deletion & Traversals **Hashing:** Brief introduction to hashing and hash functions, Collision resolution techniques: chaining and open addressing, Hash tables: basic implementation and operations, Applications of hashing in unique identifier generation, caching, etc.

Course Outcomes: At the end of the course, Student will be able to

- Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.
- Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.
- Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.
- Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues, and apply them appropriately to solve data management challenges.
- Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees
- Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

Textbooks:

- 1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
- 2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

Reference Books:

- 1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
- 2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft
- 3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
- 4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
- 5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms" by Robert Sedgewick

L	T	P	C
0	0	2	1

I Year-II Semester

CHEMISTRY LAB

(Common to EEE, ECE, CSE, IT & allied branches)

Course Objectives:

• Verify the fundamental concepts with experiments.

Course Outcomes: At the end of the course, the students will be able to

- CO1: Determine the cell constant and conductance of solutions.
- CO2: Prepare advanced polymer Bakelite materials.
- CO3: Measure the strength of an acid present in secondary batteries.
- CO4: Analyse the IR spectra of some organic compounds.
- CO5: Calculate strength of acid in Pb-Acid battery.

List of Experiments:

- 1. Measurement of 10Dq by spectrophotometric method
- 2. Conductometric titration of strong acid vs. strong base
- 3. Conductometric titration of weak acid vs. strong base
- 4. Determination of cell constant and conductance of solutions
- 5. Potentiometry determination of redox potentials and emfs
- 6. Determination of Strength of an acid in Pb-Acid battery
- 7. Preparation of a Bakelite
- 8. Verify Lambert-Beer's law
- 9. Wavelength measurement of sample through UV-Visible Spectroscopy
- 10. Identification of simple organic compounds by IR
- 11. Preparation of nanomaterials by precipitation method
- 12. Estimation of Ferrous Iron by Dichrometry

Reference:

• "Vogel's Quantitative Chemical Analysis 6th Edition 6th Edition" Pearson Publications by J. Mendham, R.C.Denney, J.D.Barnes and B. Sivasankar

I Year-II Semester

L	T	P	C
0	0	3	1.5

ELECTRICAL & ELECTRONICS ENGINEERING WORKSHOP (Common to All branches of Engineering)

Course Objectives:

To impart knowledge on the fundamental laws & theorems of electrical circuits, functions of electrical machines and energy calculations.

Course Outcomes:

CO1: Understand the Electrical circuit design concept; measurement of resistance, power, power factor; concept of wiring and operation of Electrical Machines and Transformer.

CO2: Apply the theoretical concepts and operating principles to derive mathematical models for circuits, Electrical machines and measuring instruments; calculations for the measurement of resistance, power and power factor.

CO3: Apply the theoretical concepts to obtain calculations for the measurement of resistance, power and power factor.

CO4: Analyse various characteristics of electrical circuits, electrical machines and measuring instruments.

CO5: Design suitable circuits and methodologies for the measurement of various electrical parameters; Household and commercial wiring.

Activities:

- 1. Familiarization of commonly used Electrical & Electronic Workshop Tools: Bread board, Solder, cables, relays, switches, connectors, fuses, Cutter, plier, screwdriver set, wire stripper, flux, knife/blade, soldering iron, de-soldering pump etc.
 - Provide some exercises so that hardware tools and instruments are learned to be used by the students.
- 2. Familiarization of Measuring Instruments like Voltmeters, Ammeters, multimeter, LCR-Q meter, Power Supplies, CRO, DSO, Function Generator, Frequency counter.
 - Provide some exercises so that measuring instruments are learned to be used by the students.

3. Components:

• Familiarization/Identification of components (Resistors, Capacitors, Inductors, Diodes, transistors, IC's etc.) – Functionality, type, size, colour coding package, symbol, cost etc.

 Testing of components like Resistor, Capacitor, Diode, Transistor, ICs etc. -Compare values of components like resistors, inductors, capacitors etc with the measured values by using instruments

PART A: ELECTRICAL ENGINEERING LAB

List of experiments:

- 1. Verification of KCL and KVL
- 2. Verification of Superposition theorem
- 3. Measurement of Resistance using Wheat stone bridge
- 4. Magnetization Characteristics of DC shunt Generator
- 5. Measurement of Power and Power factor using Single-phase wattmeter
- 6. Measurement of Earth Resistance using Megger
- 7. Calculation of Electrical Energy for Domestic Premises

Reference Books:

- 1. Basic Electrical Engineering, D. C. Kulshreshtha, Tata McGraw Hill, 2019, First Edition
- 2. Power System Engineering, P.V. Gupta, M.L. Soni, U.S. Bhatnagar and A. Chakrabarti, Dhanpat Rai & Co, 2013
- 3. Fundamentals of Electrical Engineering, Rajendra Prasad, PHI publishers, 2014, Third Edition

Note: Minimum Six Experiments to be performed.

PART B: ELECTRONICS ENGINEERING LAB

Course Objectives:

• To impart knowledge on the principles of digital electronics and fundamentals of electron devices & its applications.

Course Outcomes: At the end of the course, the student will be able to

CO1: Identify & testing of various electronic components.

CO2: Understand the usage of electronic measuring instruments.

CO3: Plot and discuss the characteristics of various electron devices.

CO4: Explain the operation of a digital circuit.

List of Experiments:

- 1. Plot V-I characteristics of PN Junction diode A) Forward bias B) Reverse bias.
- 2. Plot V I characteristics of Zener Diode and its application as voltage Regulator.
- 3. Implementation of half wave and full wave rectifiers

46

- 4. Plot Input & Output characteristics of BJT in CE and CB configurations
- 5. Frequency response of CE amplifier.
- 6. Simulation of RC coupled amplifier with the design supplied
- 7. Verification of Truth Table of AND, OR, NOT, NAND, NOR, Ex-OR, Ex-NOR gates using ICs.
- 8. Verification of Truth Tables of S-R, J-K& D flip flops using respective ICs.

Tools / Equipment Required: DC Power supplies, Multi meters, DC Ammeters, DC Voltmeters, AC Voltmeters, CROs, all the required active devices.

References:

- 1. R. L. Boylestad & Louis Nashlesky, Electronic Devices & Circuit Theory, Pearson Education, 2021.
- 2. R. P. Jain, Modern Digital Electronics, 4th Edition, Tata Mc Graw Hill, 2009
- 3. R. T. Paynter, Introductory Electronic Devices & Circuits Conventional Flow Version, Pearson Education, 2009.

Note: Minimum Six Experiments to be performed. All the experiments shall be implemented using both Hardware and Software.

I Year-II Semester

L	T	P	C
0	0	3	1.5

DATA STRCTURES LAB (Common to CSE, IT & allied branches of Engineering)

Course Objectives:

- Understand the significance of linear data structures in problem-solving and basic time/space complexity analysis.
- Create and manage linked lists to efficiently organize and manipulate data, emphasizing memory efficiency.
- Implement and apply stacks to manage program flow and solve problems involving expression evaluation and backtracking.
- Utilize queues to model real-world scenarios, such as process scheduling and breadthfirst search algorithms and understand the versatility of deques and prioritize data management using priority queues.
- Impart basic understanding of non-linear data structures such as trees.
- Explore basic concepts of hashing and apply it to solve problems requiring fast data retrieval and management.

List of Experiments:

Exercise 1: Array Manipulation

- i) Write a program to reverse an array.
- ii) C Programs to implement the Searching Techniques Linear & Binary Search
- iii) C Programs to implement Sorting Techniques Bubble, Selection and Insertion Sort

Exercise 2: Linked List Implementation

- i) Implement a singly linked list and perform insertion and deletion operations.
- ii) Develop a program to reverse a linked list iteratively and recursively.
- iii) Solve problems involving linked list traversal and manipulation.

Exercise 3: Linked List Applications

- i) Create a program to detect and remove duplicates from a linked list.
- ii) Implement a linked list to represent polynomials and perform addition.
- iii) Implement a double-ended queue (deque) with essential operations.

Exercise 4: Double Linked List Implementation

- i) Implement a doubly linked list and perform various operations to understand its properties and applications.
- ii) Implement a circular linked list and perform insertion, deletion, and traversal.

Exercise 5: Stack Operations

- i) Implement a stack using arrays and linked lists.
- ii) Write a program to evaluate a postfix expression using a stack.
- iii) Implement a program to check for balanced parentheses using a stack.

Exercise 6: Queue Operations

i) Implement a queue using arrays and linked lists.

48

- ii) Develop a program to simulate a simple printer queue system.
- iii) Solve problems involving circular queues.

Exercise 7: Stack and Queue Applications

- i) Use a stack to evaluate an infix expression and convert it to postfix.
- ii) Create a program to determine whether a given string is a palindrome or not.
- iii) Implement a stack or queue to perform comparison and check for symmetry

Exercise 8: Binary Search Tree

- i) Implementing a BST using Linked List.
- ii) Traversing of BST.

Exercise 9: Hashing

- i) Implement a hash table with collision resolution techniques.
- ii) Write a program to implement a simple cache using hashing.

Course Outcomes: At the end of the course, Student will be able to

- Explain the role of linear data structures in organizing and accessing data efficiently in algorithms.
- Design, implement, and apply linked lists for dynamic data storage, demonstrating understanding of memory allocation.
- Develop programs using stacks to handle recursive algorithms, manage program states, and solve related problems.
- Apply queue-based algorithms for efficient task scheduling and breadth-first traversal in graphs and distinguish between deques and priority queues, and apply them appropriately to solve data management challenges.
- Devise novel solutions to small scale programming challenges involving data structures such as stacks, queues, Trees
- Recognize scenarios where hashing is advantageous, and design hash-based solutions for specific problems.

Textbooks:

- 1. Data Structures and algorithm analysis in C, Mark Allen Weiss, Pearson, 2nd Edition.
- 2. Fundamentals of data structures in C, Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, Silicon Press, 2008

Reference Books:

- 1. Algorithms and Data Structures: The Basic Toolbox by Kurt Mehlhorn and Peter Sanders
- 2. C Data Structures and Algorithms by Alfred V. Aho, Jeffrey D. Ullman, and John E. Hopcroft
- 3. Problem Solving with Algorithms and Data Structures" by Brad Miller and David Ranum
- 4. Introduction to Algorithms by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, and Clifford Stein
- 5. Algorithms in C, Parts 1-5 (Bundle): Fundamentals, Data Structures, Sorting, Searching, and Graph Algorithms by Robert Sedgewick.

I Year-II Semester

L	T	P	C
0	0	1	0.5

NSS/NCC/SCOUTS & GUIDES/COMMUNITY SERVICE

(Common to All branches of Engineering)

Course Objectives:

The objective of introducing this course is to impart discipline, character, fraternity, teamwork, social consciousness among the students and engaging them in selfless service.

Course Outcomes: After completion of the course the students will be able to

CO1: Understand the importance of discipline, character and service motto.

CO2: Solve some societal issues by applying acquired knowledge, facts, and techniques.

CO3: Explore human relationships by analyzing social problems.

CO4: Determine to extend their help for the fellow beings and downtrodden people.

CO5: Develop leadership skills and civic responsibilities.

UNIT I Orientation

General Orientation on NSS/NCC/ Scouts & Guides/Community Service activities, career guidance.

Activities:

- i) Conducting –ice breaking sessions-expectations from the course-knowing personal talents and skills
- ii) Conducting orientations programs for the students –future plans-activities-releasing road map etc.
- iii) Displaying success stories-motivational biopics- award winning movies on societal issues etc.
- iv) Conducting talent show in singing patriotic songs-paintings- any other contribution.

UNIT II Nature & Care

Activities:

- i) Best out of waste competition.
- ii) Poster and signs making competition to spread environmental awareness.
- iii) Recycling and environmental pollution article writing competition.
- iv) Organising Zero-waste day.
- v) Digital Environmental awareness activity via various social media platforms.
- vi) Virtual demonstration of different eco-friendly approaches for sustainable living.
- vii) Write a summary on any book related to environmental issues.

UNIT III Community Service

Activities:

i) Conducting One Day Special Camp in a village contacting village-area leaders- Survey in the village, identification of problems- helping them to solve via media- authorities-experts-etc.

- ii) Conducting awareness programs on Health-related issues such as General Health, Mental health, Spiritual Health, HIV/AIDS,
- iii) Conducting consumer Awareness. Explaining various legal provisions etc.
- iv) Women Empowerment Programmes- Sexual Abuse, Adolescent Health and Population Education.
- v) Any other programmes in collaboration with local charities, NGOs etc.

Reference Books:

- 1. Nirmalya Kumar Sinha & Surajit Majumder, *A Text Book of National Service Scheme* Vol.; I, Vidya Kutir Publication, 2021 (ISBN 978-81-952368-8-6)
- 2. Red Book National Cadet Corps Standing Instructions Vol I & II, Directorate General of NCC, Ministry of Defence, New Delhi
- 3. Davis M. L. and Cornwell D. A., "Introduction to Environmental Engineering", McGraw Hill, New York 4/e 2008
- 4. Masters G. M., Joseph K. and Nagendran R. "Introduction to Environmental Engineering and Science", Pearson Education, New Delhi. 2/e 2007
- 5. Ram Ahuja. Social Problems in India, Rawat Publications, New Delhi.

General Guidelines:

- 1. Institutes must assign slots in the Timetable for the activities.
- 2. Institutes are required to provide instructor to mentor the students.

Evaluation Guidelines:

- Evaluated for a total of 100 marks.
- A student can select 6 activities of his/her choice with a minimum of 01 activity per unit. Each activity shall be evaluated by the concerned teacher for 15 marks, totalling to 90 marks.
- A student shall be evaluated by the concerned teacher for 10 marks by conducting viva voce on the subject.

*** *** ***

L	T	P	C
3	0	0	3

Mathematical Foundations of Computer Science (Common to CSE & IT)

COURSE OBJECTIVES:

- To understand mathematical arguments using logical connectives and quantifiers and verify the validity of logical flow of arguments using propositional, predicate logic, and truth tables.
- To understand about elementary of combinatorics, the principle of inclusion and exclusion andthe pigeonhole principle.
- To expose the students to Binary relations, posets, Hasse diagram, lattice, and discuss various properties of relations.
- To understand Algebraic structures like groups, semi groups, monoids.
- To introduce generating functions and recurrence relations.

COURSE OUTCOMES:

- CO1: Recall the concepts of Mathematical logic and statement & predicate calculus
- CO2: Recall the concepts of combinatorics, set theory, posets and lattices
- CO3: Recall the concepts of algebraic structures, recurrence relations and generating functions
- CO4: Use and interpret the concepts of recurrence relations and generating functions
- CO5: Apply the concepts of graph theory to computer science and engineering

Unit-I: Mathematical Logic

10 hr

Propositional Calculus: Statements and Notations, Connectives, Well Formed Formulas, Truth Tables, Tautologies, and Equivalence of Formulas, Duality Law, Tautological Implications, and Normal Forms, Theory of Inference for Statement Calculus, Consistency of Premises and Indirect Method of Proof. Predicate Calculus: Predicative Logic, Statement Functions, Variables and Quantifiers, Free and Bound Variables, Inference Theory for Predicate Calculus.

Unit-II: Functions & Relations

10 hrs

Set Theory: Introduction, Operations on Binary Sets, Principle of Inclusion and Exclusion, Relations: Properties of Binary Relations, Relation Matrix and Digraph, Operations on Relations, Partition and Covering, Transitive Closure, Equivalence, Compatibility and Partial Ordering Relations, Hassie Diagrams, Functions: Bijective Functions, Composition of Functions, Inverse Functions, Permutation Functions, Recursive Functions, Lattice and its Properties

Unit-III: Algebraic Structures and Number Theory

10 hrs

Algebraic Structures: Algebraic Systems, Examples, General Properties, Semi Groups and Monoids, Homomorphism of Semi Groups and Monoids, Group, Subgroup, Abelian Group, Homomorphism, Isomorphism Number Theory: Properties of Integers, Division Theorem, The Greatest Common Divisor, Euclidean Algorithm, Least Common Multiple, Testing for Prime Numbers, The Fundamental Theorem of Arithmetic, Modular Arithmetic (Fermat's Theorem and Euler's Theorem without Proof)

Unit-IV: Recurrence Relations

8 hrs

Generating Functions, Function of Sequences, Partial Fractions, Calculating Coefficient of Generating Functions, Recurrence Relations, Formulation as Recurrence Relations, Solving Recurrence Relations by Substitution and Generating Functions, Method of Characteristic Roots, Solving Inhomogeneous Recurrence Relations

Unit-V: Graph Theory

10 hrs

Basic Concepts of Graphs, Sub graphs, Matrix Representation of Graphs: Adjacency Matrices, Incidence Matrices, Isomorphic Graphs, Paths and Circuits, Eulerian and Hamiltonian Graphs, Multigraphs, Planar Graphs, Euler's Formula, Graph Colouring and Covering, Chromatic Number, Spanning Trees, Algorithms for Spanning Trees (Problems Only and Theorems without Proofs)

Text Books:

- 1. J.P.Tremblay and R.Manohar, Discrete Mathematical Structures with Applications to CSc, Tata McGraw Hill.1997
- 2. C. L. Liuand ,Elements of Discrete Mathematics-A Computer Oriented Approach

Reference Books:

- 1. Kenneth. H.Rosen, Discrete Mathematics and its Applications, 6/e, TataMcGraw-Hill, 2009.
- 2. Discrete Mathematics for Computer Scientists and Mathematicians, J.L.Mott, A. Kandel, T. P. Baker, 2ndEdition, Prentice Hall of India.
- 3. Dr.DSChandrasekharaiah, Mathematical Foundations of Computer Science, Prism Book Pvt Ltd.
- 4. S. K. Chakraborthy and B.K. Sarkar , Discrete Mathematics, Oxford, 2011

L	T	P	C
2	1	0	3

Universal Human Values-Understanding Harmony and Ethical Human Conduct

(Common to CE, EEE, ME, ECE, CSE, IT, MET)

Course Objectives:

- To help the students appreciate the essential complementary between 'VALUES' and 'SKILLS' to ensure sustained happiness and prosperity which are the core aspirations of all human beings.
- To facilitate the development of a Holistic perspective among students towards life and profession as well as towards happiness and prosperity based on a correct understanding of the Human reality and the rest of existence. Such holistic perspective forms the basis of Universal Human Values and movement towards value-based living in a natural way.
- To highlight plausible implications of such a Holistic understanding in terms of ethical human conduct, trustful and mutually fulfilling human behaviour and mutually enriching interaction with Nature.

Course Outcomes:

- Define the terms like Natural Acceptance, Happiness and Prosperity (L1, L2)
- Identify one's self, and one's surroundings (family, society nature) (L1, L2)
- Apply what they have learnt to their own self in different day-to-day settings in real life (L3)
- Relate human values with human relationship and human society. (L4)
- Justify the need for universal human values and harmonious existence (L5)
- Develop as socially and ecologically responsible engineers (L3, L6)

Course Topics

The course has 28 lectures and 14 tutorials in 5 modules. The lectures and tutorials are of 1-hour duration. Tutorial sessions are to be used to explore and practice what has been proposed during the lecture sessions.

The Teacher's Manual provides the outline for lectures as well as practice sessions. The teacher is expected to present the issues to be discussed as propositions and encourage the students to have a dialogue.

UNIT I Introduction to Value Education (6 lectures and 3 tutorials for practice session)

Lecture 1: Right Understanding, Relationship and Physical Facility (Holistic Development and the Role of Education)

Lecture 2: Understanding Value Education

Tutorial 1: Practice Session PS1 Sharing about Oneself

Lecture 3: self-exploration as the Process for Value Education

Lecture4: Continuous Happiness and Prosperity – the Basic Human Aspirations

Tutorial 2: Practice Session PS2 Exploring Human Consciousness

Lecture 5: Happiness and Prosperity – Current Scenario

Lecture 6: Method to Fulfill the Basic Human Aspirations

Tutorial 3: Practice Session PS3 Exploring Natural Acceptance

UNIT II Harmony in the Human Being (6 lectures and 3 tutorials for practice session)

Lecture 7: Understanding Human being as the Co-existence of the self and the body.

Lecture 8: Distinguishing between the Needs of the self and the body

Tutorial 4: Practice Session PS4 Exploring the difference of Needs of self and body.

Lecture 9: The body as an Instrument of the self

Lecture 10: Understanding Harmony in the self

Tutorial 5: Practice Session PS5 Exploring Sources of Imagination in the self

Lecture 11: Harmony of the self with the body

Lecture 12: Programme to ensure self-regulation and Health

Tutorial 6: Practice Session PS6 Exploring Harmony of self with the body

UNIT III

Harmony in the Family and Society (6 lectures and 3 tutorials for practice session)

Lecture 13: Harmony in the Family – the Basic Unit of Human Interaction

Lecture 14: 'Trust' – the Foundational Value in Relationship

Tutorial 7: Practice Session PS7 Exploring the Feeling of Trust

Lecture 15: 'Respect' – as the Right Evaluation

Tutorial 8: Practice Session PS8 Exploring the Feeling of Respect

Lecture 16: Other Feelings, Justice in Human-to-Human Relationship

Lecture 17: Understanding Harmony in the Society

Lecture 18: Vision for the Universal Human Order

Tutorial 9: Practice Session PS9 Exploring Systems to fulfil Human Goal

UNIT IV

Harmony in the Nature/Existence (4 lectures and 2 tutorials for practice session)

Lecture 19: Understanding Harmony in the Nature

Lecture 20: Interconnectedness, self-regulation and Mutual Fulfilment among

the Four Orders of Nature

Tutorial 10: Practice Session PS10 Exploring the Four Orders of Nature

Lecture 21: Realizing Existence as Co-existence at All Levels

Lecture 22: The Holistic Perception of Harmony in Existence

Tutorial 11: Practice Session PS11 Exploring Co-existence in Existence.

UNIT V

Implications of the Holistic Understanding – a Look at Professional Ethics (6 lectures and 3 tutorials for practice session)

Lecture 23: Natural Acceptance of Human Values

Lecture 24: Definitiveness of (Ethical) Human Conduct

Tutorial 12: Practice Session PS12 Exploring Ethical Human Conduct

Lecture 25: A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order

Lecture 26: Competence in Professional Ethics

Tutorial 13: Practice Session PS13 Exploring Humanistic Models in Education

Lecture 27: Holistic Technologies, Production Systems and Management Models-Typical Case Studies

Lecture 28: Strategies for Transition towards Value-based Life and Profession

Tutorial 14: Practice Session PS14 Exploring Steps of Transition towards Universal

Human Order

Practice Sessions for UNIT I – Introduction to Value Education

PS1 Sharing about Oneself

PS2 Exploring Human Consciousness

PS3 Exploring Natural Acceptance

Practice Sessions for UNIT II – Harmony in the Human Being

PS4 Exploring the difference of Needs of self and body

PS5 Exploring Sources of Imagination in the self

PS6 Exploring Harmony of self with the body

Practice Sessions for UNIT III – Harmony in the Family and Society

PS7 Exploring the Feeling of Trust

PS8 Exploring the Feeling of Respect

PS9 Exploring Systems to fulfil Human Goal

Practice Sessions for UNIT IV – Harmony in the Nature (Existence)

PS10 Exploring the Four Orders of Nature

PS11 Exploring Co-existence in Existence

Practice Sessions for UNIT V – Implications of the Holistic Understanding – a Look at Professional Ethics

PS12 Exploring Ethical Human Conduct

PS13 Exploring Humanistic Models in Education

PS14 Exploring Steps of Transition towards Universal Human Order

READINGS:

Textbook and Teachers Manual

a. The Textbook

R R Gaur, R Asthana, G P Bagaria, *A Foundation Course in Human Values and Professional Ethics*, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1

b. The Teacher's Manual

R R Gaur, R Asthana, G P Bagaria, *Teachers' Manual for A Foundation Course in Human Values and Professional Ethics*, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

Reference Books

- 1. JeevanVidya: EkParichaya, A Nagaraj, JeevanVidyaPrakashan, Amarkantak, 1999.
- 2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
- 3. *The Story of Stuff* (Book).
- 4. The Story of My Experiments with Truth by Mohandas Karamchand Gandhi
- 5. Small is Beautiful E. F Schumacher.
- 6. Slow is Beautiful Cecile Andrews
- 7. Economy of Permanence J C Kumarappa
- 8. Bharat Mein Angreji Raj PanditSunderlal
- 9. Rediscovering India by Dharampal
- 10. Hind Swaraj or Indian Home Rule by Mohandas K. Gandhi
- 11. India Wins Freedom Maulana Abdul Kalam Azad
- 12. Vivekananda Romain Rolland (English)
- 13. Gandhi Romain Rolland (English)

Mode of Conduct:

Lecture hours are to be used for interactive discussion, placing the proposals about the topics at hand and motivating students to reflect, explore and verify them.

Tutorial hours are to be used for practice sessions.

While analyzing and discussing the topic, the faculty mentor's role is in pointing to essential elements to help in sorting them out from the surface elements. In other words, help the students explore the important or critical elements.

In the discussions, particularly during practice sessions (tutorials), the mentor encourages the student to connect with one's own self and do self-observation, self-reflection and self-exploration.

Scenarios may be used to initiate discussion. The student is encouraged to take up "ordinary" situations rather than" extra-ordinary" situations. Such observations and their analyses are shared and discussed with other students and faculty mentor, in a group sitting.

Tutorials (experiments or practical) are important for the course. The difference is that the laboratory is everyday life, and practical are how you behave and work in real life. Depending on the nature of topics, worksheets, home assignment and/or activity are included. The practice sessions (tutorials) would also provide support to a student in performing actions commensurate to his/her beliefs. It is intended that this would lead to development of commitment, namely behaving and working based on basic human values.

L	T	P	C
3	0	0	3

Digital Logic & Computer Organization (Common to CSE, IT & allied branches)

Course Objectives:

The main objectives of the course is to

- Provide students with a comprehensive understanding of digital logic design principles and computer organization fundamentals
- Describe memory hierarchy concepts
- Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices

Course Outcomes:

After completion of the course, students will be able to

- 1. Differentiate between combinational and sequential circuits based on their characteristics and functionalities. (L2)
- 2. Demonstrate an understanding of computer functional units. (L2)
- 3. Analyze the design and operation of processors, including instruction execution, pipelining, and control unit mechanisms, to comprehend their role in computer systems. (L3)
- 4. Describe memory hierarchy concepts, including cache memory, virtual memory, and secondary storage, and evaluate their impact on system performance and scalability. (L3)
- 5. Explain input/output (I/O) systems and their interaction with the CPU, memory, and peripheral devices, including interrupts, DMA, and I/O mapping techniques. (L3)

UNIT - I:

Data Representation: Binary Numbers, Fixed Point Representation. Floating Point Representation. Number base conversions, Octal and Hexadecimal Numbers, components, Signed binary numbers, Binary codes

Digital Logic Circuits-I: Basic Logic Functions, Logic gates, universal logic gates, Minimization of Logic expressions. K-Map Simplification

UNIT - II:

Digital Logic Circuits-II: Combinational Circuits, Decoders, Multiplexers, Sequential Circuits, Flip-Flops, Binary counters, Registers, Shift Registers, Ripple counters

UNIT – III:

Basic Organization of Computers: Computer Types, Functional units, Basic operational concepts, Bus structures, Software, Performance, multiprocessors and multi computers, Computer Generations, Von-Neumann Architecture.Instruction Codes, Computer Registers, Computer Instructions, Timing and Control, Instruction Cycle, Memory – Reference Instructions, Interrupt.

Instruction Sequencing: Register Transfer Notation, Assembly Language Notation, Basic Instruction Types, Addressing Modes, and The role of Stacks and Queues in computer programming equation.

Computer Arithmetic: Addition and Subtraction of Signed Numbers, Design of Fast Adders, Multiplication of Positive Numbers, Signed-operand Multiplication, Fast Multiplication, Integer Division, Floating-Point Numbers and Operations

UNIT - IV:

Processor Organization: Fundamental Concepts, Execution of a Complete Instruction, Multiple-Bus Organization, Hardwired Control and Multi programmed Control

UNIT - V:

The Memory Organization: Basic Concepts, Semiconductor RAM Memories, Read-Only Memories, Speed, Size and Cost, Cache Memories, Performance Considerations, Virtual Memories, Memory Management Requirements, Secondary Storage

Input/Output Organization: Accessing I/O Devices, Interrupts, Processor Examples, Direct Memory Access, Buses, Interface Circuits, Standard I/O Interfaces

Textbooks:

- 1. Digital Logic Design, M. Morris Mano, 6th Edition2018, Pearson Education.
- 2. Computer Systems Architecture, M.Morris Mano, 3rdEdition2017, Pearson.
- 3. Computer Organization and Architecture, William Stallings, 11thEdition2021, Pearson.

Reference Books:

- 1. Computer Organization, Carl Hamacher, ZvonkoVranesic, SafwatZaky, 6th edition, 2023 McGraw Hill.
- 2. Computer Organization and Design, David A. Paterson, John L. Hennessy, 2012 Elsevier.
- 3. Fundamentals of Logic Design, Roth, Thomson, 5thEdition, 2004.

Online Learning Resources:

1. https://nptel.ac.in/courses/106/103/106103068/

L	T	P	C
3	0	0	3

Advanced Data Structures (Common to CSE, IT & allied branches)

OBJECTIVES:

- Describe and implement a variety of advanced data structures (hash tables, priority queues, balancedsearch trees, graphs).
- Analyze the space and time complexity of the algorithms studied in the course.
- Identify different solutions for a given problem; analyze advantages and disadvantages to different solutions.
- Demonstrate an understanding of external memory and external search and sorting algorithms.
- Demonstrate an understanding of simple Entity-Relationship models for databases.

UNIT-I: GRAPHS

Basic concepts, Representations of Graphs: Adjacency list and Adjacency matrix, Graph Algorithms: Graph Traversals- BFS & DFS, Applications, Minimum Spanning Tree- Prim's and Kruskal's Algorithms, Shortest Path Algorithms- Dijkstra's, Transitive Closure- Warshall's and Floyd's Algorithms.

UNIT-II: PRIORITY QUEUES (HEAPS)

Model, Simple Implementation, Binary Heap-Structure Property-Heap-Order Property-Basic Heap Operations- Other Heap Operation, Applications of Priority Queues- The Selection Problem Event Simulation Problem, Binomial Queues- Binomial Queue Structure — Binomial Queue Operation-Implementation of Binomial Queues.

UNIT-III: EFFICIENT BINARY SEARCH TREES

Optimal Binary Search Trees, AVL Trees, Red-Black Trees, Definition- Representation of a Red-Black Tree- Searching a Red-Black Tree- Inserting into a Red Black Tree- Deletion from a Red-Black Tree- Joining Red-Black Trees, Splitting a Red-Black tree.

UNIT-IV: MULTIWAY SEARCH TREES

M-Way Search Trees, Definition and Properties- Searching an M-Way Search Tree, B-Trees, Definition and Properties- Number of Elements in a B-tree- Insertion into B-Tree- Deletion from a B-Tree- B+-Tree Definition- Searching a B+-Tree- Insertion into B+-tree- Deletion from a B+-Tree.

UNIT-V: DIGITAL SEARCH STRUCTURES

Digital Search Trees, Definition- Search, Insert and Delete- Binary tries and Patricia, Binary Tries, Compressed Binary Tries- Patricia, Multi way Tries- Definitions- Searching a Trie Sampling Strategies- Insertion into a Trie- Deletion from a Trie- Keys with Different Length Height of a Trie-Space Required and Alternative Node Structure- Prefix Search and Applications- Compressed Tries- Compressed Tries With Skip Fields- Compressed Tries With Labeled Edges- Space Required by a Compressed Tries, Pattern matching algorithms- the Boyer –Moore algorithm, the Knuth Morris-Pratt algorithm.

Course Outcomes:

- Design and analyze programming problem statements using graphs
- Apply binomial heap in real time applications.
- Understand the various advanced search trees.
- Understand B trees and B+ trees for data base indexing.
- Apply pattern matching techniques

TEXT BOOKS:

- 1. Data Structures, a Pseudo code Approach, Richard F Gilberg, Behrouz A Forouzan, 2007, Cengage.
- 2. Fundamentals of DATA STRUCTURES in C: 2nded 2008, Horowitz ,Sahani, Andersonfreed, Universities Press.
- 3. Advanced Data Structures: Reema Theraja, S. Rama Sree, 2017, Oxford Press.
- 4. Data structures and Algorithm Analysis in C, 2ndedition 2007, Mark Allen Weiss, Pearson.

REFERENCE BOOKS:

- 1. Web: http://lcm.csa.iisc.ernet.in/dsa/dsa.html
- 2. http://utubersity.com/?page_id=878
- 3. http://freevideolectures.com/Course/2519/C-Programming-and-Data-Structures
- 4. http://freevideolectures.com/Course/2279/Data-Structures-And-Algorithms
- 5. File Structures: An Object oriented approach with C++, 3rd ed, Michel J Folk, Greg Riccardi, BillZoellick
- 6. C and Data Structures: A Snap Shot oriented Treatise with Live examples from Science and Engineering, NB Venkateswarlu& EV Prasad, S Chand, 2010.

L	T	P	C
3	0	0	3

DATABASE MANAGEMENT SYSTEMS

(Common to all branches of Engineering)

Course Objectives:

The main objectives of the course is to

- Introduce database management systems and to give a good formal foundation on the relational model of data and usage of Relational Algebra
- Introduce the concepts of basic SQL as a universal Database language
- Demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
- Provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques

Course Outcomes:

After completion of the course, students will be able to

- Understand the characteristics of DB, Data models and the architecture of Database Management Systems.
- Design the conceptual model by using ER- diagram and apply relational model to create a relational database with key constraints and perform basic operation on database.
- Apply the SQL queries to retrieve the data from relational database and the normalization techniques to schema refinement.
- Understand the transaction management and recovery techniques for protection of data.
- Apply efficient storage techniques for well Organization of the data in database.

UNIT I:

Introduction: Database system, Characteristics (Database Vs File System), Database Users, Advantages of Database systems, Database applications. Brief introduction of different Data Models; Concepts of Schema, Instance and data independence; Three tier schema architecture for data independence; Database system structure, environment, Centralized and Client Server architecture for the database.

Entity Relationship Model: Introduction, Representation of entities, attributes, entity set, relationship, relationship set, constraints, sub classes, super class, inheritance, specialization, generalization using ER Diagrams.

Learning outcomes:

Student will be able to

- 1. Distinguish between Database System and File System (L2)
- 2. Design a database relational model using ER diagrams. (L5)

UNIT II:

Relational Model: Introduction to relational model, concepts of domain, attribute, tuple, relation, importance of null values, constraints (Domain, Key constraints, integrity constraints) and their importance,

Relational Algebra: Selection and Projection- Set Operation, Renaming – Joins- Division- More Examples of Queries.

Relational Calculus: Tuple Relational Calculus- Domain Relational Calculus, Examples of Queries.

Learning Outcomes:

Student will be able to

- 1. Understand relational operations and calculus (L1)
- 2. Implement simple and complex queries for relational data (L3)

UNIT III:

BASIC SQL: Simple Database schema, data types, table definitions (create, alter), different DML operations (insert, delete, update).

SQL: Basic SQL querying (select and project) using where clause, arithmetic & logical operations, SQL functions(Date and Time, Numeric, String conversion). Creating tables with relationship, implementation of key and integrity constraints, nested queries, sub queries, grouping, aggregation, ordering, implementation of different types of joins, view(updatable and non-updatable), relational set operations.

Learning Outcomes:

Student will be able to

- 1. Understand SQL commands and functions (L1)
- 2. Implement simple and complex SQL queries for relational data (L3)

UNIT IV:

Schema Refinement (**Normalization**): Purpose of Normalization or schema refinement, concept of functional dependency, normal forms based on functional dependency Lossless join and dependency preserving decomposition, (1NF, 2NF and 3 NF), concept of surrogate key, Boyce-Codd normal form (BCNF), MVD, Fourth normal form(4NF), Fifth Normal Form (5NF).

Learning Outcomes:

Student will be able to

- 1. Identify anomalies and remove redundancies using Normal Forms (L2)
- 2. Understand lossy and lossless decomposition.(L3)

UNIT V:

Transaction Concept: Transaction State, ACID properties, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability, lock based, time stamp based, optimistic, concurrency protocols, Deadlocks, Failure Classification, Storage, Recovery and Atomicity, Recovery algorithm.

Introduction to Indexing Techniques: ISAM, B+ Trees, operations on B⁺Trees, Hash Based Indexing. **Learning Outcomes:**

Student will be able to

- 1. Understand transaction and serializability schedules. (L1)
- 2. Understand concurrency control protocols on transactions. (L1)
- 3. Understand basic concepts of File Organization and storage (L1).
- 4. Understand Indexing and hashing for file processing.(L1)

Text Books:

- 1) Database Management Systems, 3rdedition, Raghurama Krishnan, Johannes Gehrke, 2003, TMH (For unit- 2, 3, 4and unit- 5).
- 2) Database System Concepts, Silberschatz, Korth, Sudarsan,5th edition 2006 TMH (For unit-1 andunit-5).

Reference Books:

- 1) Introduction to Database Systems, C J Date, 8th edition, 2006Pearson.
- 2) Database Management System, RamezElmasri, Shamkant B. Navathe, 6thedition,2010Pearson.
- 3) Database Principles Fundamentals of Design Implementation and Management, 10thedition, Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning, 2022.

Web-Resources:

- 1) https://nptel.ac.in/courses/106/105/106105175/
- 2)https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_01275806667282022456_shared/overview

L	T	P	C
0	0	3	1.5

Advanced Data Structures Lab (Common to CSE, IT & allied branches)

Course Objectives:

• To understand heap and various tree structures like AVL, B trees

Programming:

- 1. To implement operations on graphs
 - i) Vertex insertion
 - ii) Vertex deletion
 - iii) Finding vertex
 - iv) Edge addition and deletion
- 2. To implement Dijkstra's algorithm to find shortest path in the graph.
- 3. To implement Depth First Search for a graph non recursively.
- 4. To implement Breadth First Search for a graph non recursively.
- 5. To implement Prim's algorithm to generate a min-cost spanning tree.
- 6. To implement Krushkal's algorithm to generate a min-cost spanning tree.
- 7. To implement priority queue using binary heap.
- 8. To implement binomial queues using binary heap.
- 9. To perform various operations i.e., insertions and deletions on AVL trees.
- 10. To perform various operations i.e., insertions and deletions on Red Black trees.
- 11. To implement of B⁺ Tree.
- 12. To implement pattern matching using Boyer-Moore algorithm.
- 13. To implement Knuth-Morris-Pratt algorithm for pattern matching.

OUTCOMES:

- Develop priority queues
- Implement various rotations involved in AVL tree
- Implement Pattern matching techniques

L	T	P	C
0	0	3	1.5

Database Management Systems Lab

(Common to all branches of Engineering)

Course Objectives:

This Course will enable students to

- Populate and query a database using SQL DDL/DML Commands
- Declare and enforce integrity constraints on a database
- Writing Queries using advanced concepts of SQL
- Programming PL/SQL including procedures, functions, cursors and triggers

Course Outcomes:

After completion of the course, students will be able to

- Apply fundamental and advanced SQL queries to create and manipulating relational database
- Apply SQL to generate reports on the database
- Understand basic PL/SQL concepts to perform basic operations on database.
- Able to develop PL/SQL blocks by using SQL and control structures, procedures, functions, cursors, packages, etc.

Experiments covering the topics:

- DDL, DML, DCL commands
- Queries, nested queries, built-in functions,
- PL/SQL programming- control structures
- Procedures, Functions, Cursors, Triggers,

Sample Experiments:

- 1. Creation, altering and droping of tables and inserting rows into a table (use constraints while creating tables) examples using SELECT command.
- 2. Queries (along with sub Queries) using ANY, ALL, IN, EXISTS, NOTEXISTS, UNION, INTERSET, Constraints. Example:- Select the roll number and name of the student who secured fourth rank in the class.
- 3. Queries using Aggregate functions (COUNT, SUM, AVG, MAX and MIN), GROUP BY, HAVING and Creation and dropping of Views.
- 4. Queries using Conversion functions (to_char, to_number and to_date), string functions (Concatenation, lpad, rpad, ltrim, rtrim, lower, upper, initcap, length, substr and instr), date functions (Sysdate, next_day, add_months, last_day, months_between, least, greatest, trunc, round, to_char,

to_date)

- 5. Queries to Build Report in SQL*PLUS.
- 6. i) Create a simple PL/SQL program which includes declaration section, executable section and exception –Handling section (Ex. Student marks can be selected from the table and printed for those who secured first class and an exception can be raised if no records were found)
 - ii) Insert data into student table and use COMMIT, ROLLBACK and SAVEPOINT in PL/SQL block.
- 7. Develop a program that includes the features NESTED IF, CASE and CASE expression. The program can be extended using the NULLIF and COALESCE functions.
- 8. Program development using WHILE LOOPS, numeric FOR LOOPS, nested loops using ERROR Handling, BUILT –IN Exceptions, USE defined Exceptions, RAISE- APPLICATION ERROR.
- Programs development using creation of procedures, passing parameters IN and OUT of PROCEDURES.
- 10. Program development using creation of stored functions, invoke functions in SQL Statements and write complex functions.
- 11. Develop programs using features parameters in a CURSOR, FOR UPDATE CURSOR, WHERE CURRENT of clause and CURSOR variables.
- 12. Develop Programs using BEFORE and AFTER Triggers, Row and Statement Triggers and INSTEAD OF Triggers
- 13. Create a table and perform the search operation on table using indexing and non-indexing techniques.

Reference Books:

- 1. Oracle: The Complete Reference by Oracle Press
- 2. Nilesh Shah, "Database Systems Using Oracle", PHI, 2007
- 3. Rick F Vander Lans, "Introduction to SQL", Fourth Edition, Pearson Education, 2007
- 4. RamezElmasri, Shamkant, B. Navathe, "Database Systems", Pearson Education, 6th Edition, 2013.
- 5. Database Principles Fundamentals of Design Implementation and Management, 10th edition, Corlos Coronel, Steven Morris, Peter Robb, Cengage Learning, 2022

Online Learning Resources:

- 1. http://www.scoopworld.in
- 2. http://vlabs.iitb.ac.in/vlabs-dev/labs/dblab/index.php

L	T	P	C
0	1	2	2

Python Programming

(Common to all branches of Engineering)

Course Objectives:

The main objectives of the course are to

- Introduce core programming concepts of Python programming language.
- Demonstrate about Python data structures like Lists, Tuples, Sets and dictionaries
- Implement Functions, Modules and Regular Expressions in Python Programming and to create practical and contemporary applications using these

Course Outcomes:

After completion of the course, students will be able to

- 1. Showcase adept command of Python syntax, deftly utilizing variables, data types, control structures, functions, modules, and exception handling to engineer robust and efficient code solutions. (L4)
- 2. Apply Python programming concepts to solve a variety of computational problems (L3)
- 3. Understand the principles of object-oriented programming (OOP) in Python, including classes, objects, inheritance, polymorphism, and encapsulation, and apply them to design and implement Python programs (L3)
- 4. Become proficient in using commonly used Python libraries and frameworks such as JSON, XML, NumPy, pandas (L2)
- 5. Exhibit competence in implementing and manipulating fundamental data structures such as lists, tuples, sets, dictionaries (L3)

UNTI-I:

History of Python Programming Language, Thrust Areas of Python, Installing Anaconda Python Distribution, Installing and Using Jupyter Notebook.

Parts of Python Programming Language: Identifiers, Keywords, Statements and Expressions, Variables, Operators, Precedence and Associativity, Data Types, Indentation, Comments, Reading Input, Print Output, Type Conversions, the type () Function and Is Operator, Dynamic and Strongly Typed Language. Control Flow Statements: if statement, if-else statement, if...elif...else, Nested if statement, while Loop, for Loop, continue and break Statements, Catching Exceptions Using try and except Statement.

Sample Experiments:

- 1. Write a program to find the largest element among three Numbers.
- 2. Write a Program to display all prime numbers within an interval
- 3. Write a program to swap two numbers without using a temporary variable.
- 4. Demonstrate the following Operators in Python with suitable examples.
- i) Arithmetic Operators ii) Relational Operators iii) Assignment Operators iv) Logical Operators v) Bit wise Operators vi) Ternary Operator vii) Membership Operators viii) Identity Operators
- 5. Write a program to add and multiply complex numbers
- 6. Write a program to print multiplication table of a given number.

UNIT-II:

Functions: Built-In Functions, Commonly Used Modules, Function Definition and Calling the function, return Statement and void Function, Scope and Lifetime of Variables, Default Parameters, Keyword Arguments, *args and **kwargs, Command Line Arguments.

Strings: Creating and Storing Strings, Basic String Operations, Accessing Characters in String by Index Number, String Slicing and Joining, String Methods, Formatting Strings.

Lists: Creating Lists, Basic List Operations, Indexing and Slicing in Lists, Built-In Functions Used on Lists, List Methods, del Statement.

Sample Experiments:

- 7. Write a program to define a function with multiple return values.
- 8. Write a program to define a function using default arguments.
- 9. Write a program to find the length of the string without using any library functions.
- 10. Write a program to check if the substring is present in a given string or not.
- 11. Write a program to perform the given operations on a list:
 - i. Addition ii. Insertion iii. slicing
- 12. Write a program to perform any 5 built-in functions by taking any list.

UNIT-III:

Dictionaries: Creating Dictionary, Accessing and Modifying key:value Pairs in Dictionaries, Built-In Functions Used on Dictionaries, Dictionary Methods, del Statement.

Tuples and Sets: Creating Tuples, Basic Tuple Operations, tuple() Function, Indexing and Slicing in Tuples, Built-In Functions Used on Tuples, Relation between Tuples and Lists, Relation between Tuples and Dictionaries, Using zip() Function, Sets, Set Methods, Frozenset.

Sample Experiments:

- 13. Write a program to create tuples (name, age, address, college) for at least two members and concatenate the tuples and print the concatenated tuples.
- 14. Write a program to count the number of vowels in a string (No control flow allowed).
- 15. Write a program to check if a given key exists in a dictionary or not.
- 16. Write a program to add a new key-value pair to an existing dictionary.
- 17. Write a program to sum all the items in a given dictionary.

UNIT-IV:

Files: Types of Files, Creating and Reading Text Data, File Methods to Read and Write Data, Reading and Writing Binary Files, Pickle Module, Reading and Writing CSV Files, Python os and os.path Modules.

Object-Oriented Programming: Classes and Objects, Creating Classes in Python, Creating Objects in Python, Constructor Method, Classes with Multiple Objects, Class Attributes Vs Data Attributes, Encapsulation, Inheritance, Polymorphism.

Sample Experiments:

- 18. Write a program to sort words in a file and put them in another file. The output file should have only lower-case words, so any upper-case words from source must be lowered.
- 19. Python program to print each line of a file in reverse order.
- 20. Python program to compute the number of characters, words and lines in a file.
- 21. Write a program to create, display, append, insert and reverse the order of the items in the array.
- 22. Write a program to add, transpose and multiply two matrices.
- 23. Write a Python program to create a class that represents a shape. Include methods to calculate its area and perimeter. Implement subclasses for different shapes like circle, triangle, and square.

UNIT-V:

Introduction to Data Science: Functional Programming, JSON and XML in Python, NumPy with Python, Pandas, Data Visualization with matplotlib.

Sample Experiments:

- 24. Python program to check whether a JSON string contains complex object or not.
- 25. Python Program to demonstrate NumPy arrays creation using array () function.
- 26. Python program to demonstrate use of ndim, shape, size, dtype.
- 27. Python program to demonstrate basic slicing, integer and Boolean indexing.

- 28. Python program to find min, max, sum, cumulative sum of array
- 29. Create a dictionary with at least five keys and each key represent value as a list where this list contains at least ten values and convert this dictionary as a pandas data frame and explore the data through the data frame as follows:
 - a) Apply head () function to the pandas data frame
 - b) Perform various data selection operations on Data Frame
- 30. Select any two columns from the above data frame, and observe the change in one attribute with respect to other attribute with scatter and plot operations in matplotlib

Reference Books:

- 1. Gowrishankar S, Veena A., Introduction to Python Programming, 2019 CRC Press.
- 2. Python Programming, S Sridhar, J Indumathi, V M Hariharan, 2nd Edition, Pearson, 2024
- 3. Introduction to Programming Using Python, Y. Daniel Liang, 2021 Pearson.

Online Learning Resources/Virtual Labs:

- 1. https://www.coursera.org/learn/python-for-applied-data-science-ai
- 2. https://www.coursera.org/learn/python?specialization=python#syllabus

L	T	P	C
2	0	0	-

Environmental Science (Common to CE, EEE, ME, ECE, CSE, IT, MET)

Course Objectives:

- To make the students to get awareness on environment.
- To understand the importance of protecting natural resources, ecosystems for future generations and pollution causes due to the day to day activities of human life
- To save earth from the inventions by the engineers.

UNIT I 7h

Multidisciplinary Nature of Environmental Studies: - Definition, Scope and Importance - Need for Public Awareness.

Natural Resources: Renewable and non-renewable resources – Natural resources and associated problems – Forest resources – Water resources – Mineral resources- Food resources–Land resources and Energy resources - Use and over exploitation, case studies.

UNIT II 7h

Ecosystems: Concept of an ecosystem. – Structure and function of an ecosystem(Producers, consumers and decomposers), Energy flow in the ecosystem and ecological pyramids – Introduction, types, characteristic features of the following ecosystem:

- a. Forest ecosystem.
- b. Grassland ecosystem
- c. Desert ecosystem.
- d. Aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries)

Biodiversity and its Conservation: Introduction - Definition: genetic, species and ecosystem diversity - Biogeographical classification of India - Biodiversity at global, National and local levels - India as a mega-diversity nation - Hot-spots of biodiversity - Threats to biodiversity - Endangered and endemic species of India - Conservation of biodiversity: In-situ and Ex-situ conservation of biodiversity.

UNIT III 6h

Environmental Pollution: Definition, Cause, effects and control measures of:

- a. Air Pollution.
- b. Water pollution
- c. Soil pollution
- d. Marine pollution
- e. Noise pollution
- f. Thermal pollution
- g. Nuclear hazards

Solid Waste Management: Causes, effects and control measures of urban and industrial wastes – Role of an individual in prevention of pollution – Pollution case studies – Disaster management: floods, earthquake, cyclone and landslides.

UNIT IV 6h

Social Issues and the Environment: From Unsustainable to Sustainable development –Water conservation, rain water harvesting, watershed management – Environmental ethics: Issues and possible solutions – Climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust. Case Studies – Environment Protection Act. – Air (Prevention and Control of Pollution) Act. – Water (Prevention and control of Pollution) Act – Wildlife Protection Act – Forest Conservation Act.

UNIT V 6h

Human Population and the Environment: Population growth, variation among nations. Population explosion – Family Welfare Programmes. – Environment and human health – Human Rights – Value Education – HIV/AIDS – Women and Child Welfare – Role of information Technology in Environment and human health – Case studies. **Field Work:** Visit to a local area to document environmental assets River/forest grassland/hill/mountain – Visit to a local polluted site-Urban/Rural/Industrial/Agricultural Study of common plants, insects, and birds – river, hill slopes, etc.

Textbooks:

- 1. Textbook of Environmental Studies for Undergraduate Courses ErachBharucha for University Grants Commission, Universities Press.
- 2. Palaniswamy, "Environmental Studies", Pearson education
- 3. S. AzeemUnnisa, "Environmental Studies" Academic Publishing Company
- 4. K.Raghavan Nambiar, "Text book of Environmental Studies for Undergraduate Courses as per UGC model syllabus", Scitech Publications (India), Pvt. Ltd.

References:

- 1. Deeksha Dave and E.Sai Baba Reddy, "Textbook of Environmental Science", Cengage Publications.
- 2. M.Anji Reddy, "Text book of Environmental Sciences and Technology", BS Publication.
- 3. J.P.Sharma, Comprehensive Environmental studies, Laxmi publications.
- 4. J. Glynn Henry and Gary W. Heinke, "Environmental Sciences and Engineering", Prentice hall of India Private limited
- 5. G.R.Chatwal, "A Text Book of Environmental Studies" Himalaya Publishing House
- 6. Gilbert M. Masters and Wendell P. Ela, "Introduction to Environmental Engineering and Science, Prentice hall of India Private limited.

L	T	P	C
2	0	0	2

Managerial Economics and Financial Analysis

(Common to CE, EEE, ECE, CSE, IT & MET)

Course Objectives:

- To inculcate the basic knowledge of microeconomics and financial accounting
- To make the students learn how demand is estimated for different products, input-output relationship for optimizing production and cost
- To Know the Various types of market structure and pricing methods and strategy
- To give an overview on investment appraisal methods to promote the students to learn how to plan long-term investment decisions.
- To provide fundamental skills on accounting and to explain the process of preparing financial statements.

Course Outcomes:

- Define the concepts related to Managerial Economics, financial accounting and management(L2)
- Understand the fundamentals of Economics viz., Demand, Production, cost, revenue and markets (L2)
- Apply the Concept of Production cost and revenues for effective Business decision (L3)
- Analyze how to invest their capital and maximize returns (L4)
- Evaluate the capital budgeting techniques. (L5)
- Develop the accounting statements and evaluate the financial performance of business entity (L5)

UNIT - I Managerial Economics

6h

Introduction – Nature, meaning, significance, functions, and advantages. Demand-Concept, Function, Law of Demand - Demand Elasticity- Types – Measurement. Demand Forecasting- Factors governing Forecasting, Methods. Managerial Economics and Financial Accounting and Management.

UNIT - II Production and Cost Analysis

4h

Introduction – Nature, meaning, significance, functions and advantages. Production Function – Least- cost combination – Short run and long run Production Function – Isoquants and Is costs, Cost & Break-Even Analysis - Cost concepts and Cost behaviour- Break-Even Analysis (BEA) - Determination of Break-Even Point (Simple Problems).

UNIT - III Business Organizations and Markets

4h

Introduction – Forms of Business Organizations- Sole Proprietary - Partnership - Joint Stock Companies - Public Sector Enterprises. Types of Markets - Perfect and Imperfect Competition - Features of Perfect Competition Monopoly- Monopolistic Competition—Oligopoly-Price-Output Determination - Pricing Methods and Strategies

UNIT - IV Capital Budgeting

81

Introduction – Nature, meaning, significance. Types of Working Capital, Components, Sources of Short-term and Long-term Capital, Estimating Working capital requirements. Capital Budgeting – Features, Proposals, Methods and Evaluation. Projects – Pay Back Method, Accounting Rate of Return (ARR) Net Present Value (NPV) Internal Rate Return (IRR) Method (sample problems)

UNIT - V Financial Accounting and Analysis

10h

Introduction – Concepts and Conventions- Double-Entry Bookkeeping, Journal, Ledger, Trial Balance-Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments).

Introduction to Financial Analysis - Analysis and Interpretation of Liquidity Ratios, Activity Ratios, and Capital structure Ratios and Profitability.

Textbooks:

- 1. Varshney & Maheswari: Managerial Economics, Sultan Chand.
- 2. Aryasri: Business Economics and Financial Analysis, 4/e, MGH.

Reference Books:

- 1. Ahuja Hl Managerial economics Schand.
- 2. S.A. Siddiqui and A.S. Siddiqui: Managerial Economics and Financial Analysis, New Age International.
- 3. Joseph G. Nellis and David Parker: Principles of Business Economics, Pearson, 2/e, New Delhi.
- 4. Domnick Salvatore: Managerial Economics in a Global Economy, Cengage.

Online Learning Resources:

https://www.slideshare.net/123ps/managerial-economics-ppt

https://www.slideshare.net/rossanz/production-and-cost-45827016

https://www.slideshare.net/darkyla/business-organizations-19917607

https://www.slideshare.net/balarajbl/market-and-classification-of-market

https://www.slideshare.net/ruchi101/capital-budgeting-ppt-59565396

https://www.slideshare.net/ashu1983/financial-accounting

L	T	P	C
3	0	0	3

Probability and Statistics

(Common to CSE&IT)

After successful completion of this course, the students should be able to: Course Outcomes:

- Acquire knowledge in finding the analysis of the data quantitatively or categorically and various statistical elementary tools.
- Develop skills in designing mathematical models involving probability, random variables and the critical thinking in the theory of probability and its applications in real life problems.
- Apply the theoretical probability distributions like binomial, Poisson, and Normal in the relevant application areas.
- Analyze to test various hypotheses included in theory and types of errors for large samples.
- Apply the different testing tools like t-test, F-test, chi-square test to analyze the relevant real-life problems.

UNITI: Descriptive statistics and methods for data science:

10 hrs

Data science – Statistics Introduction – Population vs Sample – Collection of data – primary and secondary data – Type of variable: dependent and independent Categorical and Continuous variables – Data visualization – Measures of Central tendency – Measures of Variability (spread or variance) – Skewness Kurtosis.

UNIT II: Probability and Distributions:

10 hrs

Probability – Conditional probability and Baye's theorem – Random variables – Discrete and Continuous random variables – Distribution function – Mathematical Expectation and Variance –Binomial, Poisson, Uniform and Normal distributions.

UNIT III: Sampling Theory:

10 hrs

Introduction – Population and samples – Sampling distribution of Means and Variance (definition only) – Central limit theorem (without proof) – Introduction to t, chi-square and F-distributions – Point and Interval estimations – Standard error and Maximum error of estimate.

UNIT IV: Tests of Hypothesis:

10 hrs

Introduction – Hypothesis – Null and Alternative Hypothesis – Type I and Type II errors – Level of significance-Confidence limits-Test of significance for large samples-single and two means – single and two proportions- Student's t- distribution- significance test of a sample mean – significance test of difference between sample means.F-test, chi-square test and test of goodness of fit.

UNITV: Regression analysis:

8 hrs

Method of least squares – Straight line – Parabola – Exponential – Power curves. Regression -Regression coefficients and properties – Curvilinear Regression, Multiple Regression - Correlation –Correlation coefficient – Rank correlation

Textbooks:

- 1. Miller and Freunds, Probability and Statistics for Engineers, 7/e, Pearson, 2008.
- 2. S.C. Gupta and V.K. Kapoor, Fundamentals of Mathematical Statistics, 11/e, Sultan Chand & Sons Publications, 2012.

Reference Books:

- 1. Shron L. Myers, Keying Ye, Ronald E Walpole, Probability and Statistics Engineers and the Scientists,8th Edition, Pearson 2007.
- 2. S. Ross, a First Course in Probability, Pearson Education India, 2002.
- 3. W. Feller, an Introduction to Probability Theory and its Applications, 1/e, Wiley, 1968.

- https://onlinecourses.nptel.ac.in/noc21_ma74/preview
- https://onlinecourses.nptel.ac.in/noc22_mg31/preview

L	T	P	C
3	0	0	3

Operating Systems

(Common to all branches of Engineering)

Course Objectives:

The main objectives of the course is to make student

- Provide knowledge about the services rendered by operating systems.
- Present detail discussion on processes, threads, and scheduling algorithms.
- Expose the student with different techniques of process synchronization and handlingdeadlocks.
- Discuss various memory management techniques and file-system implementation issues.
- Discussmass storage management.

Course Outcomes:

After completion of the course, students will be able to

- Understand the importance of operating systems and different types of system calls.
- Analyze the communication between processes and various process scheduling algorithms.
- Understand the process synchronization, different ways for deadlocks handling.
- Analyze various memory mapping techniques and different page replacement methods.
- Understand various file allocation and disk scheduling algorithms.

UNIT - I

Operating Systems Overview: Introduction, Operating system functions, Operating systems operations, Computing environments, Free and Open-Source Operating Systems

System Structures: Operating System Services, User and Operating-System Interface, system calls, Types of System Calls, system programs, Operating system Design and Implementation, Operating system structure.

Learning outcomes: Student should be able to

- 1. Understand operating system structure and functions. (L2).
- 2. Understand operating system services and system calls (L2).

UNIT - II

Processes: Process Concept, Process scheduling, Operations on processes, Inter-process communication.

Threads: Multithreading models, Thread libraries, Threading issues.

CPU Scheduling: Basic concepts, Schedulingcriteria, Scheduling algorithms.

Learning outcomes: Student should be able to

- 1. Identify various message sharing mechanisms used in IPC. (L2).
- 2. Understand how to handling multiple threads. (L2).
- 3. Differentiate between preemptive, non-preemptive and real time CPU scheduling (L2).

UNIT - III

Process Synchronization: The Critical Section Problem, Peterson's Solution, Mutex Locks, Semaphores, Monitors, Classic problems of Synchronization.

Deadlocks: system Model, Deadlock characterization, Methods for handling Deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

Learning outcomes: Student should be able to

- 1. Analyze various solutions for process synchronization. (L4).
- 2. Analyze the reasons for deadlocks and proposed solutions to detect, avoid, recovery from deadlocks.(L4).

UNIT - IV

Memory-Management Strategies: Introduction, Contiguous memory allocation, Paging, Structure of the Page Table, Swapping.

Virtual Memory Management: Introduction, Demand paging, Copy-on-write, Page replacement, Allocation of frames, Thrashing

Learning outcomes: Student should be able to

- 1. Demonstrate the ability to implement various memory management techniques (L2)
- 2. Illustrate various demand paging techniques. (L2).

UNIT - V

File System: File System Interface: File concept, Access methods, Directory Structure;

File system Implementation: File-system structure, File-system Operations, Directory implementation, Allocation method, Free space management; File-System Internals: File-System Mounting, Partitions and Mounting, File Sharing.

Mass-storage structure: Overview of Mass-storage structure, Disk Structure, Disk scheduling, Swap Space Management.

Protection: Goals of protection, Principles of protection, Protection Rings, Domain of protection, Access matrix.

Learning outcomes: Student should be able to

- 1. Identify various file management and optimization techniques. (L2).
- 2. Analyze various storage structures to store the data in secondary memory. (L4).

- 3. Analyze different disk scheduling algorithms. (L4).
- 4. Understand protection. (L2).

Text Books:

- 1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10thEdition, Wiley, 2018.
- 2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson, 2016.

Reference Books:

- 1. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018.
- 2. Operating Systems: A Concept Based Approach, D.M Dhamdhere, 3rdEdition, McGraw-Hill, 2013.

- 1. https://nptel.ac.in/courses/106/106/106106144/
- 2. http://peterindia.net/OperatingSystems.html

L	T	P	C
3	0	0	3

Object Oriented Programming through JAVA (Common to CSE, IT & allied branches)

Course Objectives:

- Understand the structure and environment of Java.
- Implement the relationship between objects.
- Understand the Strings and Organize data using different data
- Implement text processes and error handling.
- Understand to create multi threading applications and GUI applications.

UNIT I:

Introduction to OOP

Introduction, Need of Object-Oriented Programming, Principles of Object Oriented Languages, Procedural languages Vs OOP, Applications of OOP, History of JAVA, Java Virtual Machine, Java Features, Program Structures, Installation of JDK1.6.

Variables, Primitive Data types, Identifiers- Naming Conventions, Keywords, Literals, Operators-Binary, Unary and Ternary, Expressions, Precedence rules and Associativity, Primitive Type Conversion and Casting, Flow of Control-Branching, Conditional Loops.

Learning Outcomes: Student will be able to

- 1. Understand architecture of Java Virtual Machine.(L2)
- 2. Understand the structure of java program and its environment. (L2)

UNIT II:

Classes and Objects- Classes, Objects, Creating Objects, Methods, Constructors-Constructor Overloading, Cleaning up Unused Objects-Garbage Collector, Class Variable and Methods, Static Keyword, this keyword, Arrays, Command Line Arguments, Strings, String Buffer, String Tokenizer Inheritance: Types of Inheritance, Deriving Classes using Extends Keyword, Method Overloading, Super Keyword, Final Keyword, Abstract Class.

Learning Outcomes: Student will be able to

- 1. Understand the class hierarchy and their scope. (L2)
- 2. Implement relationship between objects. (L3)
- 3. Understand data hiding and nested classes. (L2)
- 4. Implement data type casting and cloning of objects. (L3)
- 5. Understand the usage of String and its properties and methods.(L2)

UNIT III:

Interfaces, Packages and Enumeration: Interface-Extending Interface, Interface Vs Abstract Classes, Packages-Creating Packages, Using Packages, Access Protection, java.lang Package.

Exceptions & Assertions - Introduction, Exception Handling Techniques-try...catch, throw, throws, finally block, User Defined Exception, Exception Encapsulation and Enrichment, Assertions.

Multi-Threading: java.lang.Thread, The main Thread, Creation of New Threads, Thread Priority, Multithreading- Using isAlive() and join(), Synchronization, Suspending and Resuming Threads, Communication between Threads.

Learning Outcomes: Student will be able to

- 1. Understand the hierarchy of errors and exceptions. (L2)
- 1. Implement exception handlers. (L3)
- 2. Understand the Thread Life Cycle and its scheduling.(L2)
- 3. Implement the synchronization of threads. (L2)

UNIT IV:

Input/Output: Reading and Writing data, java.io package.

Applet: Applet Class, Applet Structure, Applet Life Cycle, Sample Applet Programs.

Event Handling: Event Delegation Model, Sources of Event, Event Listeners, Adapter Classes, Inner Classes. Key Events, Mouse Events.

Learning Outcomes: Student will be able to

- 1. Understand character and byte streams. (L2)
- 2. Create graphical components using applets (L3)

UNIT V:

Abstract Window Toolkit: Importance of AWT, Java.awt.package, Components and Containers, Button, Label, Check Box, Radio Buttons, List Boxes, Choice Boxes, Text Field and Text Area, Container Classes, LayOuts, Menu, Scroll bar.

Swings: Introduction, JFrame, JApplet, JPanel, Components in Swings, Layout Managers, List and JScroll Pane, SplitPane, JTabbedPane, JTree, DialogBox, Pluggable Look and Feel.

Learning Outcomes: Student will be able to

- 1. Create graphical components using Abstract window toolkit. (L3)
- 2. Create graphical components using Swings. (L3)

Course Outcomes:

- Outline the concepts and features of object oriented programming
- Apply the basic concepts and features of OOP language Java to solve the simple real world problems
- Applying the different Java API's to build robust solutions to real world problems
- Develop communication between objects and exchanging their functionalities using API's
- Designing Graphical Components with different utility classes for creating look and feel applications.

Text Books:

- 1. The Complete Reference Java, Herbert Schildt, 13th Edition 2024 TMH.
- 2. Programming in JAVA, SachinMalhotra, SaurabhChoudhary, and Oxford, 2nd Edition 2018.
- 3. JAVA for Beginners, Joyce Farrell, Ankit R. Bhavsar, Cengage Learning, 4th edition 2013.

References:

- 1. JAVA Programming, K.Rajkumar, 1st Edition 2013, Pearson.
- 2. Core JAVA, Black Book, NageswaraRao, 8th edition 2016, Wiley, DreamTech.
- 3. Core JAVA for Beginners, RashmiKantaDas, Vikas, 3rdedition 2016.
- 4. Object Oriented Programming through JAVA, P Radha Krishna, University Press.
- 5. Object oriented programming with JAVA, Essentials and Applications, Raj Kumar Bhuyya, Selvi, Chu TMH, 2009.
- 6. Introduction to Java Programming, 7th ed 2009, Y Daniel Liang, Pearson.

Online Resources:

- 1) https://nptel.ac.in/courses/106/105/106105191/
- 2) https://infyspringboard.onwingspan.com/web/en/app/toc/lex_auth_012880464547618816347_shar ed/overview

L	T	P	C
3	0	0	3

Formal Languages and Automata Theory

(Common to all branches of Engineering)

COURSE OBJECTIVES:

This course is designed to:

- Introduce languages, grammars, and computational models
- Discussing regular expressions and regular languages
- Illustrating pushdown-automata and context free grammar.
- Explain Turing machines
- Demonstrate decidability and un decidability for NP Hard problems

COURSE OUTCOMES:

Students will be able to:

- Design finite state machines for acceptance of languages.
- Understand regular expressions and finite automata.
- Develop context free grammars for formal languages.
- Design pushdown automata for context free grammars.
- Design Turing machine. And Formulate decidability and un-decidability problems.

UNIT I:

Finite Automata: Need of Automata theory, Central Concepts of Automata Theory, Automation, Finite Automation, Transition Systems, Acceptance of a String, DFA, Design of DFAs, NFA, Design of NFA, Equivalence of DFA and NFA, Conversion of NFA into DFA, Finite Automata with €-Transitions, Minimization of Finite Automata, Finite Automata with output-Mealy and Moore Machines, Applications and Limitation of Finite Automata.

Learning Outcomes:

Students will be able to:

- 1. Distinguish DFA and NFA (L4)
- 2. Construct DFA for an input string (L6)
- 3. Perform minimization of Automata (L3)
- 4. Compare Moore and Mealy Machines (L4)

UNIT II:

Regular Expressions, Regular Sets, Identity Rules, Equivalence of two RE, Manipulations of REs, Finite Automata and Regular Expressions, Inter Conversion, Equivalence between FA and RE, Pumping Lemma of Regular Sets, Closure Properties of Regular Sets, Grammars, Classification of Grammars, Chomsky Hierarchy Theorem, Right and Left Linear Regular Grammars, Equivalence between RG and FA, Inter Conversion.

Learning Outcomes:

Students will be able to:

- 1. Build regular expression for the given Finite Automata (L3)
- 2. Construct finite automata for the given regular expression (L6)
- 3. Apply closure properties on regular expressions (L3)

UNIT III:

Formal Languages, Context Free Grammar, Leftmost and Rightmost Derivations, Parse Trees, Ambiguous Grammars, Simplification of Context Free Grammars-Elimination of Useless Symbols, ε -Productions and Unit Productions, Normal Forms-Chomsky Normal Form and Greibach Normal Form, Pumping Lemma, Closure Properties, Applications of Context Free Grammars.

Learning Outcomes:

Students will be able to:

- 1. Define Context Free Grammar (L1)
- 2. Differentiate between Chomsky Normal Form and Greibach Normal form (L4)
- 3. Apply Pumping Lemma theorem on Context Free Grammar (L3)

UNIT IV:

Pushdown Automata, Definition, Model, Graphical Notation, Instantaneous Description, Language Acceptance of Pushdown Automata, Design of Pushdown Automata, Deterministic and Non – Deterministic Pushdown Automata, Equivalence of Pushdown Automata and Context Free Grammars, Conversion, Two Stack Pushdown Automata, Application of Pushdown Automata.

Learning Outcomes:

Students will be able to:

- 1. List the applications of Pushdown Automata (L1)
- 2. Build Pushdown Automata for context free grammar (L6)

UNIT V:

Turning Machine: Definition, Model, Representation of TMs-Instantaneous Descriptions, Transition Tables and Transition Diagrams, Language of a TM, Design of TMs, Types of TMs, Church's Thesis, Universal and Restricted TM, Decidable and Un-decidable Problems, Halting Problem of TMs, Post's Correspondence Problem, Modified PCP, Classes of P and NP, NP-Hard and NP-Complete Problems.

Learning Outcomes:

Students will be able to:

- 1. List the applications of Turing machine (L1)
- 2. Design Turing machine for context free grammar (L6)

Text Books:

- 1) Introduction to Automata Theory, Languages and Computation, J. E. Hopcroft, R. Motwani and J. D. Ullman, 3rdEdition, Pearson, 2008.
- 2) Theory of Computer Science-Automata, Languages and Computation, K. L. P. Mishra and N. Chandrasekharan, 3rdEdition, PHI, 2007.

Reference Books:

- 1) Elements of Theory of Computation, Lewis H.P. & Papadimition C.H., Pearson / PHI
- 2) Theory of Computation, V. Kulkarni, Oxford University Press, 2013.
- 3) Theory of Automata, Languages and Computation, Rajendra Kumar, McGraw Hill, 2014.

e-Resources:

1) https://nptel.ac.in/courses/106/104/106104028/

L	T	P	C
0	0	3	1.5

Operating Systems Lab

(Common to all branches of Engineering)

Course Objectives:

The main objectives of the course are to

- Provide insights into system calls, file systems, semaphores.
- Develop and debug CPU Scheduling algorithms, page replacement algorithms, thread implementation.
- Implement Bankers Algorithms to Avoid the Dead Lock.

Course Outcomes:

After completion of the course, students will be able to

- Design the Preemptive and Non-preemptive Scheduling Algorithms.
- Apply the synchronization tools for Classical Synchronization Problems.
- Implement programs for handling the Deadlocks in computer systems.
- Design the Algorithms for efficient memory management.
- Simulating File Allocation Strategies.

Experiments covering the Topics:

- UNIX fundamentals, commands & system calls.
- CPU Scheduling algorithms, thread processing.
- IPC, semaphores, deadlocks.
- Page replacement algorithms, file allocation strategies.
- Memory allocation strategies.

Sample Experiments:

- 1. Practicing of Basic UNIX Commands.
- 2. Write programs using the following UNIX operating system calls fork, exec, getpid, exit, wait, close, stat, opendir and readdir
- 3. Simulate UNIX commands like cp, ls, grep, etc.,
- 4. Simulate the following CPU scheduling algorithms a)FCFS b) SJF c) Priority d) Round Robin
- 5. Write a program to illustrate concurrent execution of threads using pthreads library.

- 6. Write a program to solve producer-consumer problem using Semaphores.
- 7. Implement Bankers Algorithm for Dead Lock avoidance.
- 8. Implement Algorithm for Dead Lock detection.
- 9. Implement the following memory allocation methods for fixed partition
- a)First fit b) Worst fit c) Best fit
- 10. Simulate Paging Technique of memory management.
- 11. Simulate the following page replacement algorithms
- a)FIFO b) LRU c) Optimal
- 12. Simulate the following file allocation strategies
- a) Sequential b) Indexed c) Linked

Reference Books:

- 1. Operating System Concepts, Silberschatz A, Galvin P B, Gagne G, 10thEdition, Wiley, 2018.
- 2. Modern Operating Systems, Tanenbaum A S, 4th Edition, Pearson, 2016.
- 3. Operating Systems -Internals and Design Principles, Stallings W, 9th edition, Pearson, 2018.
- 4. Operating Systems: A Concept Based Approach, D.M Dhamdhere, 3rdEdition, McGraw-Hill, 2013.

- 1. https://www.cse.iitb.ac.in/~mythili/os/
- 2. http://peterindia.net/OperatingSystems.html

L	T	P	С
0	0	3	1.5

Object Oriented Programming through JAVA Lab (Common to CSE, IT & allied branches)

Course Objectives:

The aim of this course is to

- Practice object-oriented programming in the Java programming language
- Implement Classes, Objects, Methods, Inheritance, Exception, Runtime Polymorphism, User defined Exception handling mechanism
- Illustrate inheritance, Exception handling mechanism, JDBC connectivity
- Construct Threads, Event Handling, implement packages, Java FX GUI

Course Outcomes:

After completion of the course, students will be able to

- 1. Demonstrate a solid understanding of Java syntax, including data types, control structures, methods, classes, objects, inheritance, polymorphism, and exception handling. (L2)
- 2. Apply fundamental OOP principles such as encapsulation, inheritance, polymorphism, and abstraction to solve programming problems effectively. (L3)
- 3. Familiar with commonly used Java libraries and APIs, including the Collections Framework, Java I/O, JDBC, and other utility classes. (L2)
- 4. Develop problem-solving skills and algorithmic thinking, applying OOP concepts to design efficient solutions to various programming challenges. (L3)
- 5. Establish database connectivity through JDBC(L4)

Experiments covering the Topics:

- Object Oriented Programming fundamentals- data types, control structures
- Classes, methods, objects, Inheritance, polymorphism,
- Exception handling, Threads, Packages, Interfaces
- Files, I/O streams, JavaFX GUI

Sample Experiments:

Exercise - 1 (Basics)

- a) Write a JAVA program to display default value of all primitive data type of JAVA
- b) Write a java program that display the roots of a quadratic equation ax2+bx=0. Calculate the discriminate D and basing on value of D, describe the nature of root.

- c) Five Bikers Compete in a race such that they drive at a constant speed which may or may not be the same as the other. To qualify the race, the speed of a racer must be more than the average speed of all 5 racers. Take as input the speed of each racer and print back the speed qualifying racers.
- d) Write a case study on public static void main(250 words)

Exercise - 2 (Operations, Expressions, Control-flow, Strings)

- a) Write a JAVA program to search for an element in a given list of elements using binarysearch mechanism.
- b) Write a JAVA program to sort for an element in a given list of elements using bubble sort
- c) Write a JAVA program to sort for an element in a given list of elements using merge sort.
- d) Write a JAVA program using StringBufferto delete, remove character.

Exercise - 3 (Class, Objects)

- a) Write a JAVA program to implement class mechanism. Create a class, methods andinvoke them inside main method.
- b) Write a JAVA program to implement constructor.

Exercise - 4 (Methods)

- a) Write a JAVA program to implement constructor overloading.
- b) Write a JAVA program implement method overloading.

Exercise - 5 (Inheritance& interfaces)

- a) Write a JAVA program to implement multilevel Inheritance
- b) Write a JAVA program for abstract class to find areas of different shapes
- c) Write a JAVA program give example for "super" keyword.
- d) Write a JAVA program that implements Runtime polymorphism
- e) Write a JAVA program to implement Interface. What kind of Inheritance can be achieved?

Exercise - 6 (Exception)

- a) Write a JAVA program that describes exception handling mechanism
- b) Write a JAVA program Illustrating Multiple catch clauses
- c) Write a JAVA program for creation of Illustrating throw and finally
- d) Write a JAVA program for creation of User Defined Exception

Exercise – 7 (Threads)

- a) Write a JAVA program that creates threads by extending Thread class .First thread display "Good Morning "every 1 sec, the second thread displays "Hello "every 2 seconds and the third display "Welcome" every 3 seconds ,(Repeat the same by implementing Runnable)
- b) Write a program illustrating is Alive and join ()
- c) Write a Program illustrating Daemon Threads.
- d) Write a case study on thread Synchronization after solving the above producer consumer problem

Exercise – 8 (Packages)

- a) Write a JAVA program illustrate class path
- b) Write a case study on including in class path in your OS environment of your package.
- c) Write a JAVA program that import and use the defined your package in the previous Problem

Exercise - 9 (Applet)

- a) Write a JAVA program to paint like paint brush in applet.
- b) Write a JAVA program to display analog clock using Applet.
- c) Write a JAVA program to create different shapes and fill colors using Applet.

Exercise - 10 (Event Handling)

- a) Write a JAVA program that display the x and y position of the cursor movement using Mouse.
- b) Write a JAVA program that identifies key-up key-down event user entering text in anApplet.

Exercise - 11 (Swings)

- a) Write a JAVA programto build a Calculator in Swings
- b) Write a JAVA program to display the digital watch in swing tutorial.
- c) Write a JAVA program that to create a single ball bouncing inside a JPanel.
- d) Write a JAVA program JTree as displaying a real tree upside down

Exercise - 12 (Database Connectivity)

- a) Write a Java program that connects to a database using JDBC.
- b) Write a Java program to connect to a database using JDBC and insertvalues into it and deletevalues from it.

References Books:

- 1. Java,One step a Head by Anita Seth and B L.Juneja ,Oxford university press publications.
- 2. P. J. Deitel, H. M. Deitel, "Java for Programmers", Pearson Education, PHI, 4th Edition, 2007.
- 3. P. Radha Krishna, "Object Oriented Programming through Java", Universities Press, 2nd Edition, 2007.
- 4. Bruce Eckel, "Thinking in Java", Pearson Education, 4thEdition, 2006.
- 5. SachinMalhotra, SaurabhChaudhary, "Programming in Java", Oxford University Press, 5thEdition, 2010.

- 1. https://java-iitd.vlabs.ac.in/
- 2. http://peterindia.net/JavaFiles.html

L	T	P	C
0	1	2	2

Full Stack Development – 1

(Common to all branches of Engineering)

Course Objectives:

The main objectives of the course are to

- Make use of HTML elements and their attributes for designing static web pages
- Build a web page by applying appropriate CSS styles to HTML elements
- Experiment with JavaScript to develop dynamic web pages and validate forms

Course Outcomes:

- Design Websites. (L6)
- Apply Styling to web pages. (L3)
- Make Web pages interactive. (L3)
- Design Forms for applications. (L6)
- Choose Control Structure based on the logic to be implemented. (L4)

Experiments covering the Topics:

- Lists, Links and Images
- HTML Tables, Forms and Frames
- HTML 5 and Cascading Style Sheets, Types of CSS
- Selector forms
- CSS with Color, Background, Font, Text and CSS Box Model
- Applying JavaScript internal and external, I/O, Type Conversion
- JavaScript Conditional Statements and Loops, Pre-defined and User-defined Objects
- JavaScript Functions and Events

UNIT-I

What is HTML, HTML Documents, Basic structure of an HTML document, creating an HTML document, Mark up Tags, Heading-Paragraphs, Line Breaks, HTML Tags. Introduction to elements of HTML, Working with Text, Working with Lists, Working with Hyperlinks and Images.

Sample Experiments:

- Lists, Links and Images:
 - a. Write a HTML program, to explain the working of lists.

Note: It should have an ordered list, unordered list, nested lists and ordered list in an unordered list and definition lists.

- b. Write a HTML program, to explain the working of hyperlinks using <a> tag and href, target Attributes.
- c. Create a HTML document that has your image and your friend's image with a specific height and width. Also when clicked on the images it should navigate to their respective profiles.
- d. Write a HTML program, in such a way that, rather than placing large images on a page, the preferred technique is to use thumbnails by setting the height and width parameters to something like to 100*100 pixels. Each thumbnail image is also a link to a full sized version of the image. Create an image gallery using this technique.

UNIT-II

HTML Tables, HTML Frames and Multimedia, Working with Forms and controls, HTML5.

Sample Experiments:

• HTML Tables, Forms and Frames, HTML 5:

- e. Write a HTML program, to explain the working of tables. (use tags: , , , and attributes: border, rowspan, colspan)
- f. Write a HTML program, to explain the working of tables by preparing a timetable. (Note: Use <caption> tag to set the caption to the table & also use cell spacing, cell padding, border, rowspan, colspan etc.).
- g. Write a HTML program, to explain the working of forms by designing Registration form. (Note: Include text field, password field, number field, date of birth field, checkboxes, radio buttons, list boxes using <select>&<option> tags, <text area> and two buttons ie: submit and reset. Use tables to provide a better view).
- h. Write a HTML program, to explain the working of frames, such that page is to be divided into 3 parts on either direction. (Note: first frame image, second frame paragraph, third frame hyperlink. And also make sure of using "no frame" attribute such that frames to be fixed).
- i. Write a HTML program, that makes use of <article>, <aside>, <figure>, <figcaption>, <footer>, <header>, <main>, <nav>, <section>, <div>, tags.
- i. Write a HTML program, to embed audio and video into HTML web page.

UNIT-III:

Concept of CSS, Creating Style Sheet, CSS Properties, Levels of Style Sheets, CSS Styling(Background, Text Format, Controlling Fonts), Working with block elements and objects, Working with Lists and Tables, CSS Id and Class, Box Model(Introduction, Border properties, Padding Properties, Margin properties), CSS Advanced(Grouping, Dimension, Display, Positioning, Floating, Align, Pseudo class, Navigation Bar, Image Sprites, Attribute sector), CSS Color, Creating page Layout and Site Designs.

Sample Experiments:

• Cascading Style Sheets, Types of CSS, Selector forms, CSS with Color, Background, Font, Text and CSS Box Model:

- a. Write a program to apply different types (or levels of styles or style specification formats) inline, internal, external styles to HTML elements. (identify selector, property and value).
- b. Write a program to apply different types of selector forms
 - i. Simple selector (element, id, class, group, universal)
 - ii. Combinator selector (descendant, child, adjacent sibling, general sibling)
 - iii. Pseudo-class selector
 - iv. Pseudo-element selector
 - v. Attribute selector
- c. Write a program to demonstrate the various ways you can reference a color in CSS.
- d. Write a CSS rule that places a background image halfway down the page, tilting it horizontally. The image should remain in place when the user scrolls up or down.
- e. Write a program using the following terms related to CSS font and text:
 - i. font-size
- ii. font-weight
- iii. font-style
- f. iv. text-decoration v. text-transformation vi. text-alignment
- g. Write a program, to explain the importance of CSS Box model using
 - i. Content
- ii. Border
- iii. Margin
- iv. padding

UNIT-IV:

What is Java Script? Basics of Java Script, Variables, Primitives Operations and Expressions, Screen Output and Keyboard Input, JavaScript Pre-defined and User-defined Objects. DOM

Sample Experiments:

- Applying JavaScript internal and external, I/O, Type Conversion, JavaScript Pre-defined and User-defined Objects:
 - a. Write a program to embed internal and external JavaScript in a web page.
 - b. Write a program to explain the different ways for displaying output.
 - c. Write a program to explain the different ways for taking input.
 - d. Create a webpage which uses prompt dialogue box to ask a voter for his name and age. Display the information in table format along with either the voter can vote or not.
 - e. Write a program using document object properties and methods.
 - f. Write a program using window object properties and methods.
 - g. Write a program using array object properties and methods.
 - h. Write a program using math object properties and methods.
 - i. Write a program using string object properties and methods.

- j. Write a program using regex object properties and methods.
- k. Write a program using date object properties and methods.
- Write a program to explain user-defined object by using properties, methods, accessors, constructors and display.

UNIT-V:

Select HTML elements with Java Script, JavaScript Conditional Statements and Loops, Arrays, JavaScript Functions, Java Script Events and Event Handlers, Form validation using Java Script.

Sample Experiments:

- JavaScript Conditional Statements and Loops, JavaScript Functions and Events:
 - a. Write a program which asks the user to enter three integers, obtains the numbers from the user and outputs HTML text that displays the larger number followed by the words "LARGER NUMBER" in an information message dialog. If the numbers are equal, output HTML text as "EQUAL NUMBERS".
 - b. Write a program to display week days using switch case.
 - c. Write a program to print 1 to 10 numbers using for, while and do-while loops.
 - d. Write a program to print data in object using for-in, for-each and for-of loops
 - e. Develop a program to determine whether a given number is an 'ARMSTRONG NUMBER' or not.
 [Eg: 153 is an Armstrong number, since sum of the cube of the digits is equal to the number i.e.,13 + 53+ 33 = 153]
 - f. Write a program to display the denomination of the amount deposited in the bank in terms of 100's, 50's, 20's, 10's, 5's, 2's & 1's. (Eg: If deposited amount is Rs.163, the output should be 1-100's, 1-50's, 1-10's, 1-2's & 1-1's)
 - g. Design an appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
 - h. Design a HTML having a text box and four buttons named Factorial, Fibonacci, Prime, and Palindrome. When a button is pressed an appropriate function should be called to display
 - i. Factorial of that number
 - ii. Fibonacci series up to that number
 - iii. Prime numbers up to that number
 - iv. Is it palindrome or not
 - i. Write a program to validate the following fields in a registration page

- i. Name (start with alphabet and followed by alphanumeric and the length should not be less than 6 characters)
- ii. Mobile (only numbers and length 10 digits)

Text Books:

- 1. John Dean, Web Programming with HTML5, CSS and JavaScript, Jones & Bartlett Learning, 2019.
- 2. Web Technologies by Uttam K Roy,Oxford University Press, 2010.

Reference Books:

1. Programming the World Wide Web, 7thEdition, Robet W Sebesta, Pearson, 2013.

- 1. https://www.w3schools.com/html
- 2. https://www.w3schools.com/css
- 3. https://www.w3schools.com/js/
- 4. https://www.w3schools.com/nodejs
- 5. https://www.w3schools.com/typescript

L	T	P	C
1	0	2	2

Design Thinking & Innovation (Common to CE, EEE, ECE, CSE& IT)

Course Objectives:

The objective of this course is to familiarize students with design thinking process as a tool for breakthrough innovation. It aims to equip students with design thinking skills and ignite the minds to create innovative ideas, develop solutions for real-time problems.

Course Outcomes:

- Define the concepts related to design thinking. (L1, L2)
- Explain the fundamentals of Design Thinking and innovation (L1, L2)
- Apply the design thinking techniques for solving problems in various sectors. (L3)
- Analyse to work in a multidisciplinary environment (L4)
- Evaluate the value of creativity (L5)
- Formulate specific problem statements of real time issues (L3, L6)

UNIT I Introduction to Design Thinking

10h

Introduction to elements and principles of Design, basics of design-dot, line, shape, form as fundamental design components. Principles of design. Introduction to design thinking, history of Design Thinking, New materials in Industry.

UNIT II Design Thinking Process

10h

Design thinking process (empathize, analyze, idea & prototype), implementing the process in driving inventions, design thinking in social innovations. Tools of design thinking - person, costumer, journey map, brainstorming, product development

Activity: Every student presents their idea in three minutes, Every student can present design process in the form of flow diagram or flow chart etc. Every student should explain about product development.

UNIT III Innovation

10h

Art of innovation, Difference between innovation and creativity, role of creativity and innovation in organizations- Creativity to Innovation- Teams for innovation- Measuring the impact and value of creativity.

Activity: Debate on innovation and creativity, Flow and planning from idea to innovation, Debate on value-based innovation.

UNIT IV Product Design

8h

Problem formation, introduction to product design, Product strategies, Product value, Product planning, product specifications- Innovation towards product design- Case studies

Activity: Importance of modelling, how to set specifications, Explaining their own product design.

UNIT V Design Thinking in Business Processes

101

Design Thinking applied in Business & Strategic Innovation, Design Thinking principles that redefine business – Business challenges: Growth, Predictability, Change, Maintaining Relevance, Extreme competition, Standardization. Design thinking to meet corporate needs- Design thinking for Startups-Defining and testing Business Models and Business Cases- Developing & testing prototypes.

Activity: How to market our own product, About maintenance, Reliability and plan for startup.

Textbooks:

- 1. Tim Brown, Change by design, HarperBollins (2009)
- 2. Idris Mootee, Design Thinking for Strategic Innovation, 2013, John Wiley & Sons.

Reference Books:

- 1. David Lee, Design Thinking in the Classroom, Ulysses press
- 2. Shrutin N Shetty, Design the Future, Norton Press
- 3. William Lidwell, Universal Principles of Design- Kritinaholden, Jill Butter.
- 4. Chesbrough.H, The Era of Open Innovation 2013

- https://nptel.ac.in/courses/110/106/110106124/
- https://nptel.ac.in/courses/109/104/109104109/
- https://swayam.gov.in/nd1_noc19_mg60/preview